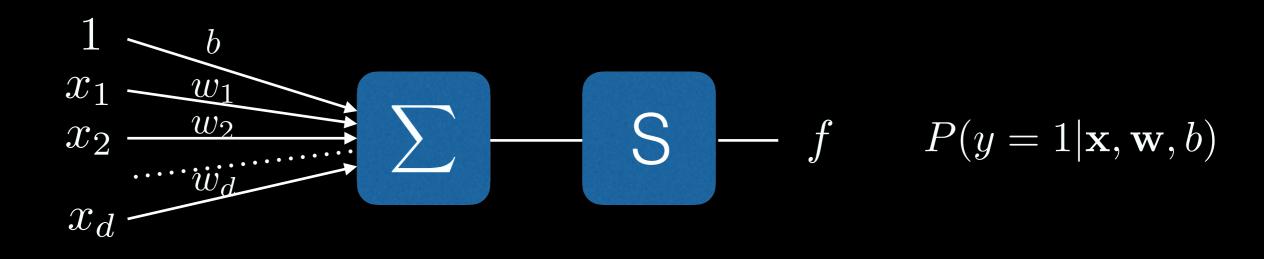
Deep Learning for Computer Vision

Lecture 6: The Perceptron, the XOR Challenge, Going Deep, Love for Feed Forward Networks, Jacobians, and Tensors

Peter Belhumeur

Computer Science Columbia University

The Perceptron [Rosenblatt 57]



 $f(\mathbf{x}; \mathbf{w}) = S(\mathbf{w}^T \mathbf{x} + b) = \frac{1}{1 + e^{-w_1 x_1 - \dots - w_d x_d + b}}$ $S(z) = \frac{1}{1 + e^{-z}}$

- Let $y = f^*(\mathbf{x})$ be some function we are trying to approximate
- This function could be assignment of an input to a category as in a classifier
- Let a feedforward network approximate this mapping $y = f(\mathbf{x}; \theta)$ by learning parameters θ

- Feedforward networks have NO feedback
- These networks can be represented as directed acyclic graphs describing the composition of functions
- These networks are composed of functions represented as "layers" $f(\mathbf{x}) = l^3(l^2(l^1(\mathbf{x})))$
- The length of the chain of compositions gives the "depth" of the network

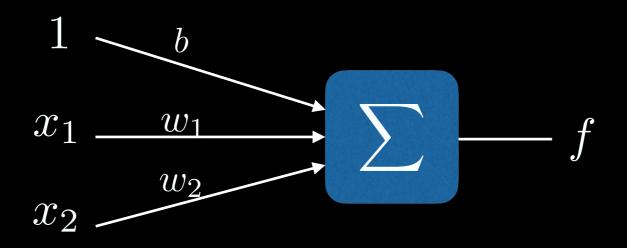
- The functions defining the layers have been influenced by neuroscience
- Our training dictates the values to be produced by the output layer and the weights are chosen accordingly
- The weights for intermediate or "hidden" layers are learned and not specified directly
- You can think of the network as mapping the raw input space **x** to some transformed feature space $\phi(\mathbf{x})$ where the samples are better behaved. For instance, for a classifier we would like them to be linearly separable.

• The goal of the feedforward network for classification is then to learn this mapping:

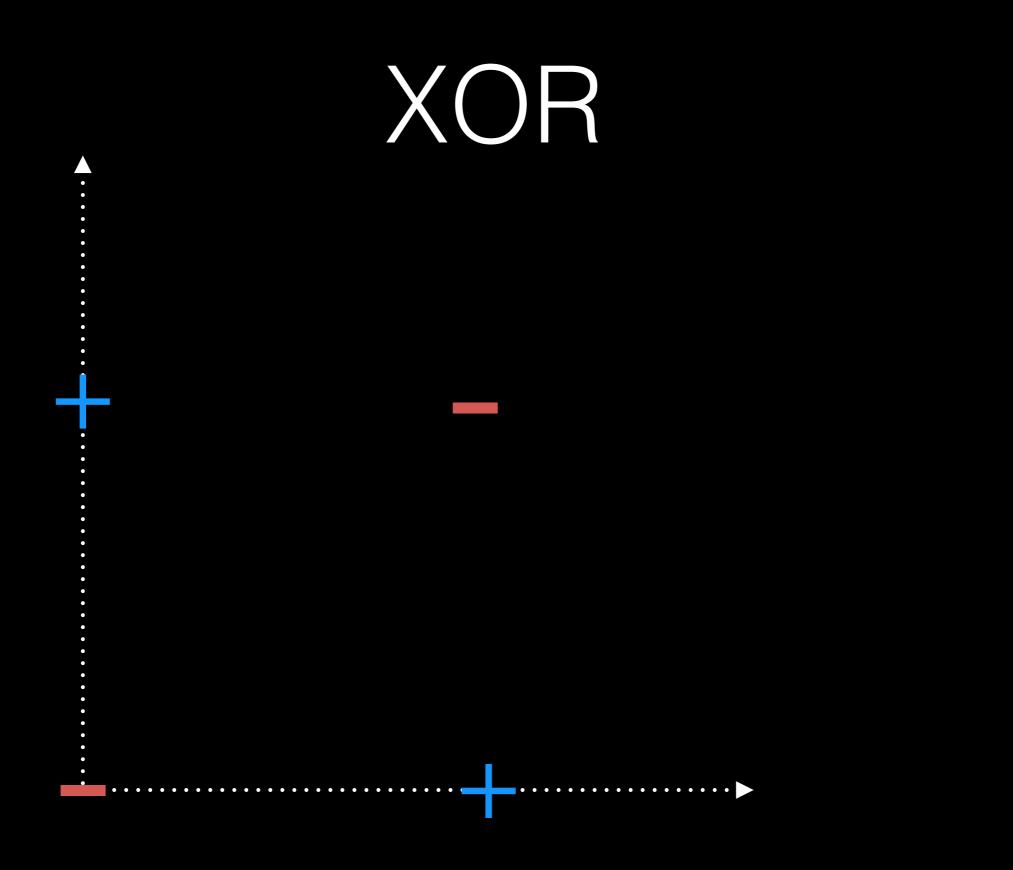
$$y = f(\mathbf{x}; \theta, \mathbf{w}) = \phi(\mathbf{x}; \theta)^T \mathbf{w}$$

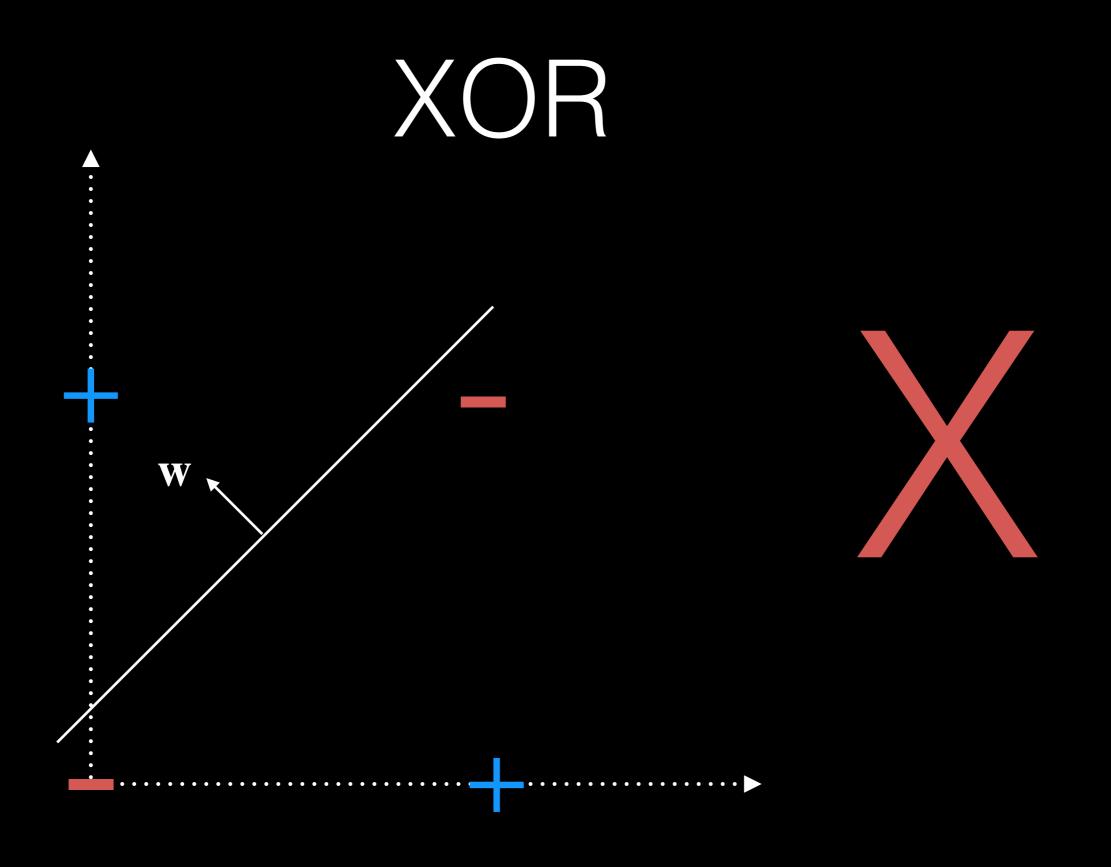
- If this mapping is simply the identity then our network is linear and this certainly not going to work for most computer vision problems.
- Consider approximating something as simple as the XOR function with a linear network...

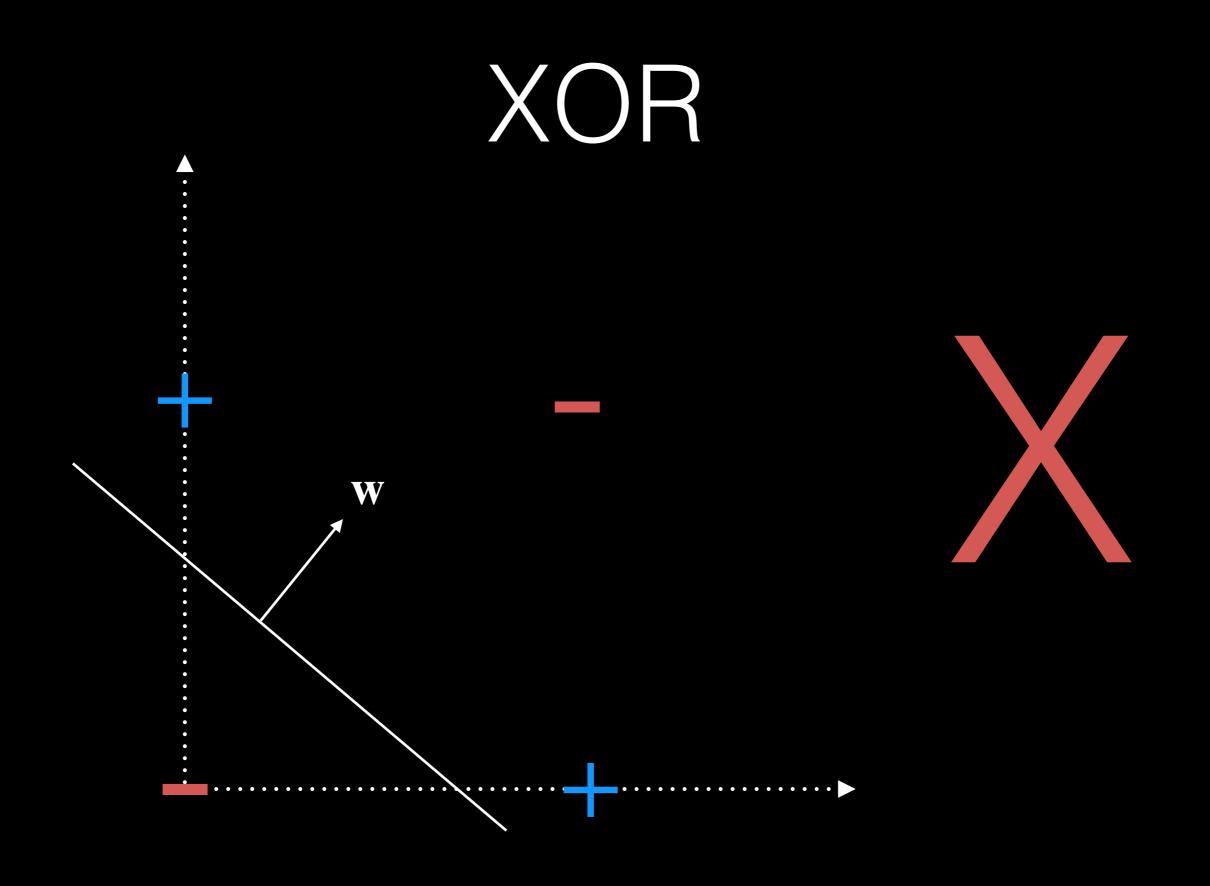
2D Linear Network



$$f(\mathbf{x}; \mathbf{w}, b) = \mathbf{w}^T \mathbf{x} + b$$







Let's show this by trying fit a linear network to this data and choose the loss function to be mean squared error (MSE).

XOR with Linear Network

$$L(\mathbf{w}, b) = \frac{1}{4} \sum_{\mathbf{x} \in \mathbb{X}} (f^*(\mathbf{x}) - f(\mathbf{x}; \mathbf{w}, b))^2$$

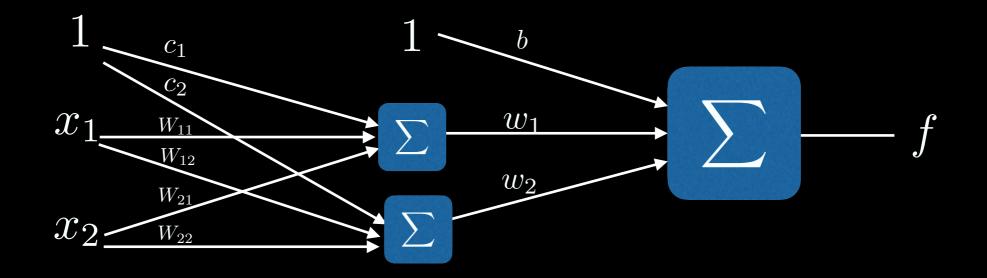
$$f(\mathbf{x}; \mathbf{w}, b) = \mathbf{w}^T \mathbf{x} + b$$

$$\hat{\mathbf{w}}, \hat{b} = \underset{\mathbf{w}, b}{\operatorname{argmax}} L(\mathbf{w}, b) = \mathbf{0}, \frac{1}{2}$$

There is no way to approximate the XOR function with this single layer linear network!

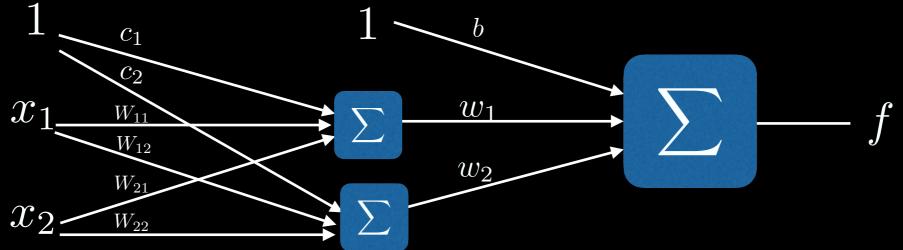
What if we introduced a hidden layer and chose this layer to be linear?

Linear Network with Hidden Layer



$$f(\mathbf{x}; W, \mathbf{c}, \mathbf{w}, b) = \mathbf{w}^T (W \mathbf{x} + \mathbf{c}) + b$$
$$= \tilde{\mathbf{w}}^T \mathbf{x} + \tilde{b}$$

Linear Network with Hidden Layer



$$f(\mathbf{x}; W, \mathbf{c}, \mathbf{w}, b) = \mathbf{w}^T (W^T \mathbf{x} + \mathbf{c}) + b$$
$$= \tilde{\mathbf{w}}^T \mathbf{x} + \tilde{b}$$



Network notation is cumbersome. Let's simplify.

"Deep" Network with Hidden Layer



$$\mathbf{h} = g(W^T \mathbf{x} + \mathbf{c})$$
$$y = \mathbf{w}^T \mathbf{h} + b$$
$$= \mathbf{w}^T g(W^T \mathbf{x} + \mathbf{c}) + b$$

Let's choose \mathbf{g} to be a non-linear function as linear did not work for us before!

Rectified Linear Unit ReLU $g(z) = \max(0, z)$ \bigcirc \mathcal{Z}

0

Hidden Layer with ReLU



 $\mathbf{h} = \max(\mathbf{0}, W^T \mathbf{x} + \mathbf{c})$

$$y = \mathbf{w}^T \mathbf{h} + b$$

= $\mathbf{w}^T \max(\mathbf{0}, W^T \mathbf{x} + \mathbf{c}) + b$

XOR and Simple Non-Linear Network

Let
$$W = \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}$$
 $\mathbf{c} = \begin{bmatrix} 0 \\ -1 \end{bmatrix}$ $\mathbf{w} = \begin{bmatrix} 1 \\ -2 \end{bmatrix}$ $b = 0$

Our XOR samples are
$$X = \begin{bmatrix} 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 1 \end{bmatrix}$$

XOR and Simple Non-Linear Network

Then
$$W^T X + c = \begin{bmatrix} 0 & 1 & 1 & 2 \\ -1 & 0 & 0 & 1 \end{bmatrix}$$

$$\mathbf{h} = \max(\mathbf{0}, W^T X + c) = \begin{bmatrix} 0 & 1 & 1 & 2 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$y = \mathbf{w}^T \max(\mathbf{0}, W^T \mathbf{x} + \mathbf{c}) + b = \begin{bmatrix} 0 & 1 & 1 & 0 \end{bmatrix}$$

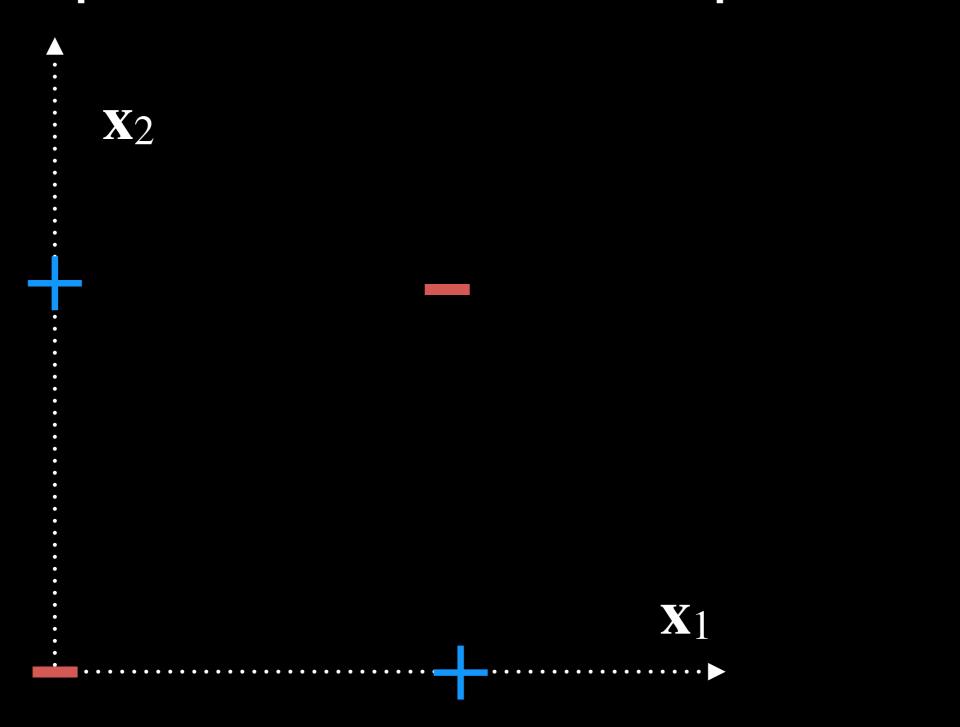
XOR and Simple Non-Linear Network

Then
$$W^T X + c = \begin{bmatrix} 0 & 1 & 1 & 2 \\ -1 & 0 & 0 & 1 \end{bmatrix}$$

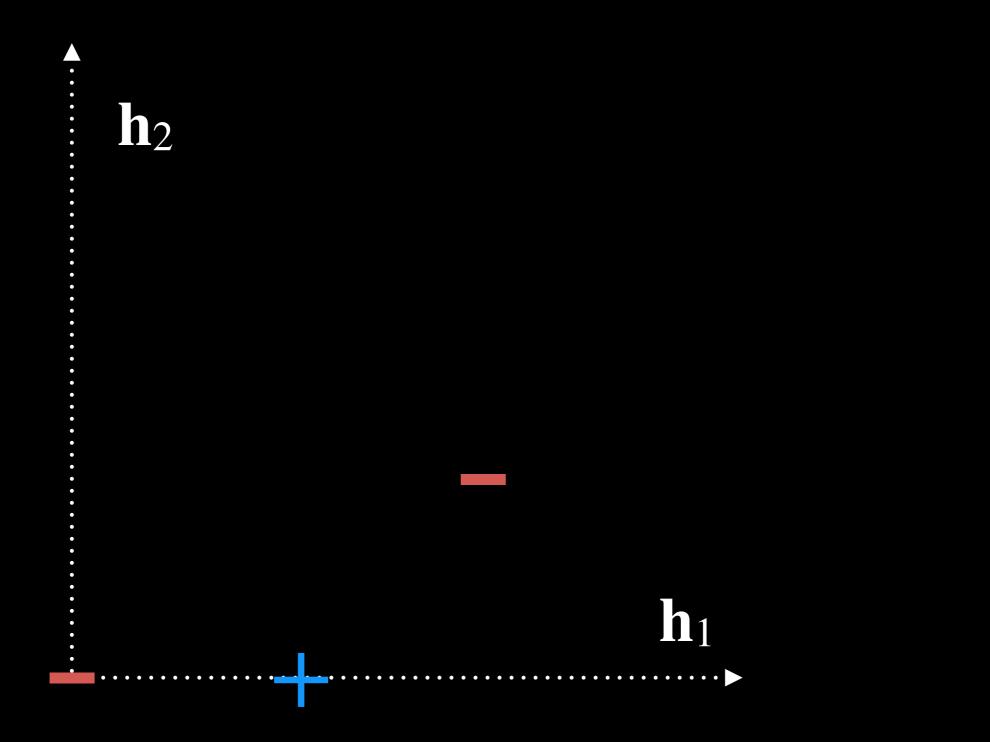
$$\mathbf{h} = \max(\mathbf{0}, W^T X + c) = \begin{bmatrix} 0 & 1 & 1 & 2 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$y = \mathbf{w}^T \max(\mathbf{0}, W^T \mathbf{x} + \mathbf{c}) + b = \begin{bmatrix} 0 & 1 & 1 & 0 \end{bmatrix}$$

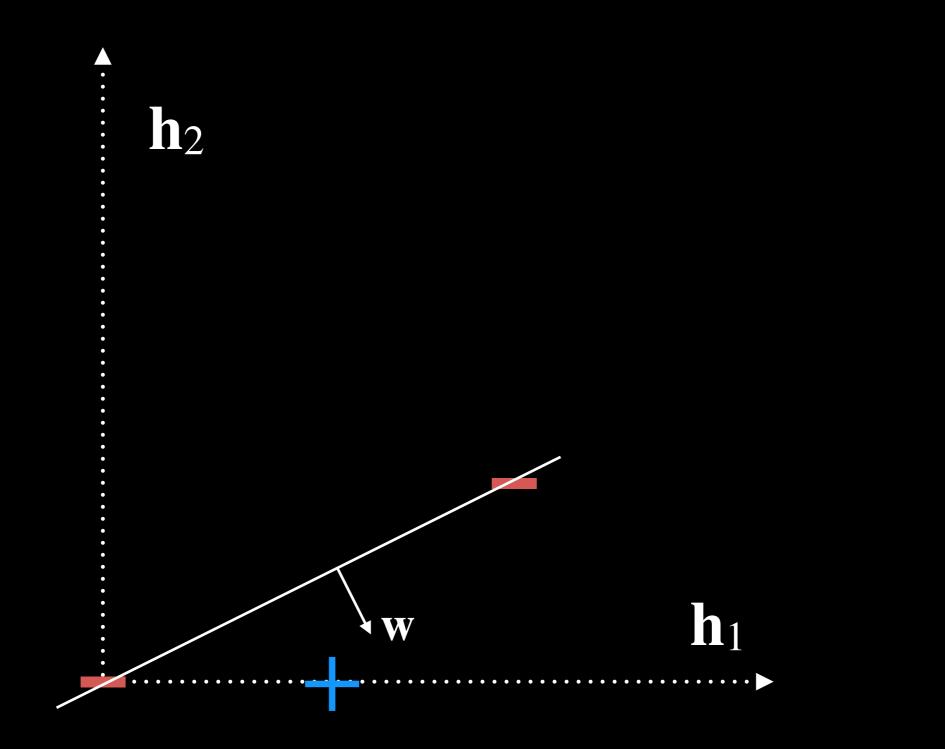
Input Feature Space



Transformed Feature Space: $\mathbf{h} = \phi(\mathbf{x})$



Transformed Feature Space: $\mathbf{h} = \phi(\mathbf{x})$

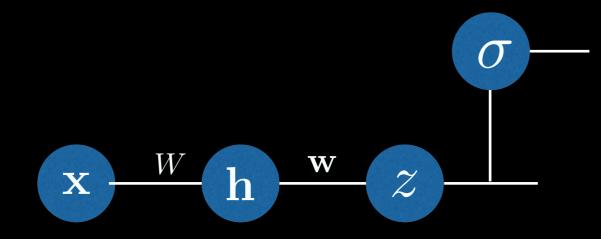


Non-linear mappings are f#\$king awesome!

For this problem, we approximated the XOR where desired outputs of 0 and 1.

Now that we have a more powerful underlying machine, let's revisit our world of binary classifiers. Recall our logistic regression from before! Let's use our logistic regression, but stick it on the top of our little non-linear network.

Simple Non-linear Network



$$\mathbf{h} = \max(\mathbf{0}, W^T \mathbf{x} + \mathbf{c})$$

$$z = \mathbf{w}^T \mathbf{h} + b$$

$$P(y = 1 | \mathbf{x}; \theta) = \sigma(z)$$

$$P(y = 0 | \mathbf{x}; \theta) = \sigma(-z)$$

$$\sigma(r) = \frac{1}{1 + e^{-r}}$$
Sigmoid
$$\theta = \{W, \mathbf{c}, \mathbf{w}, b\}$$

We need a cost (loss) function to optimize.

Common Loss Function for Binary Classifier

$$P(y|\mathbf{x};\theta) = \sigma((2y-1)z)$$

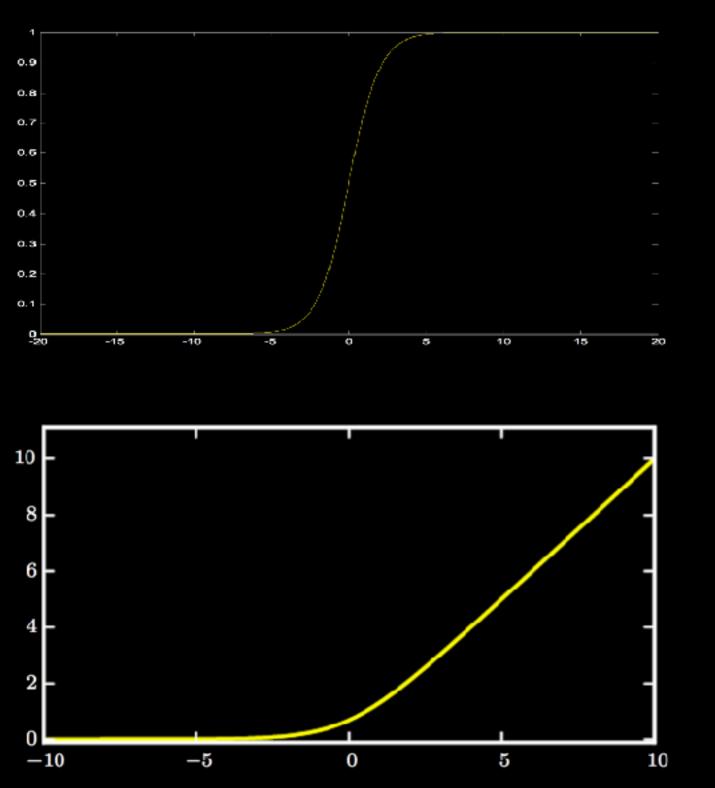
$$\sigma(r) = \frac{1}{1+e^{-r}}$$
Sigmoid
$$L(\theta) = -\log P(y|\mathbf{x};\theta)$$

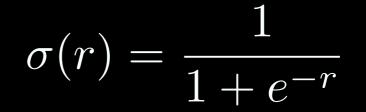
$$= -\log \sigma((2y-1)z)$$

 $= \zeta((1-2y)z)$

 $\zeta(r) = \log(1 + e^r)$ Softplus

Sigmoid and Friend...Softplus





Sigmoid

 $\zeta(r) = \log(1 + e^r)$ $\simeq \max(0, r)$

Softplus

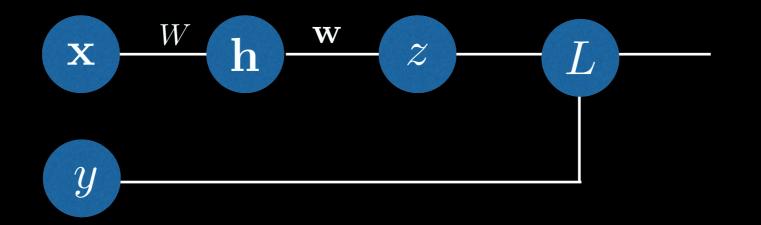
Keep in mind this is happening for all samples...

$$\operatorname{argmax}_{\theta} P(\{y_i\} | \{\mathbf{x}_i\}; \theta) = \operatorname{argmax}_{\theta} \prod_{i=1}^n P(y_i | \mathbf{x}_i; \theta)$$
$$= \operatorname{argmin}_{\theta} - \log \prod_{i=1}^n P(y_i | \mathbf{x}_i; \theta)$$
$$= \operatorname{argmin}_{\theta} \sum_{i=1}^n -\log P(y_i | \mathbf{x}_i; \theta)$$

Common Loss Function for Binary Classifier

$$L(\theta) = -\log P(y|\mathbf{x};\theta)$$

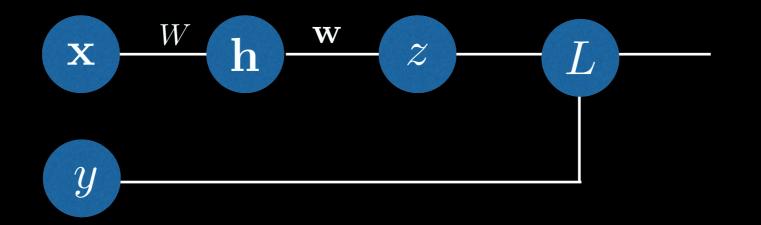
= $-\log \sigma((2y-1)z)$
= $\zeta((1-2y)z)$ Softplus



Common Loss Function for Binary Classifier

$$L(\theta) = -\log P(y|\mathbf{x};\theta)$$

= $-\log \sigma((2y-1)z)$
= $\zeta((1-2y)z)$ Softplus



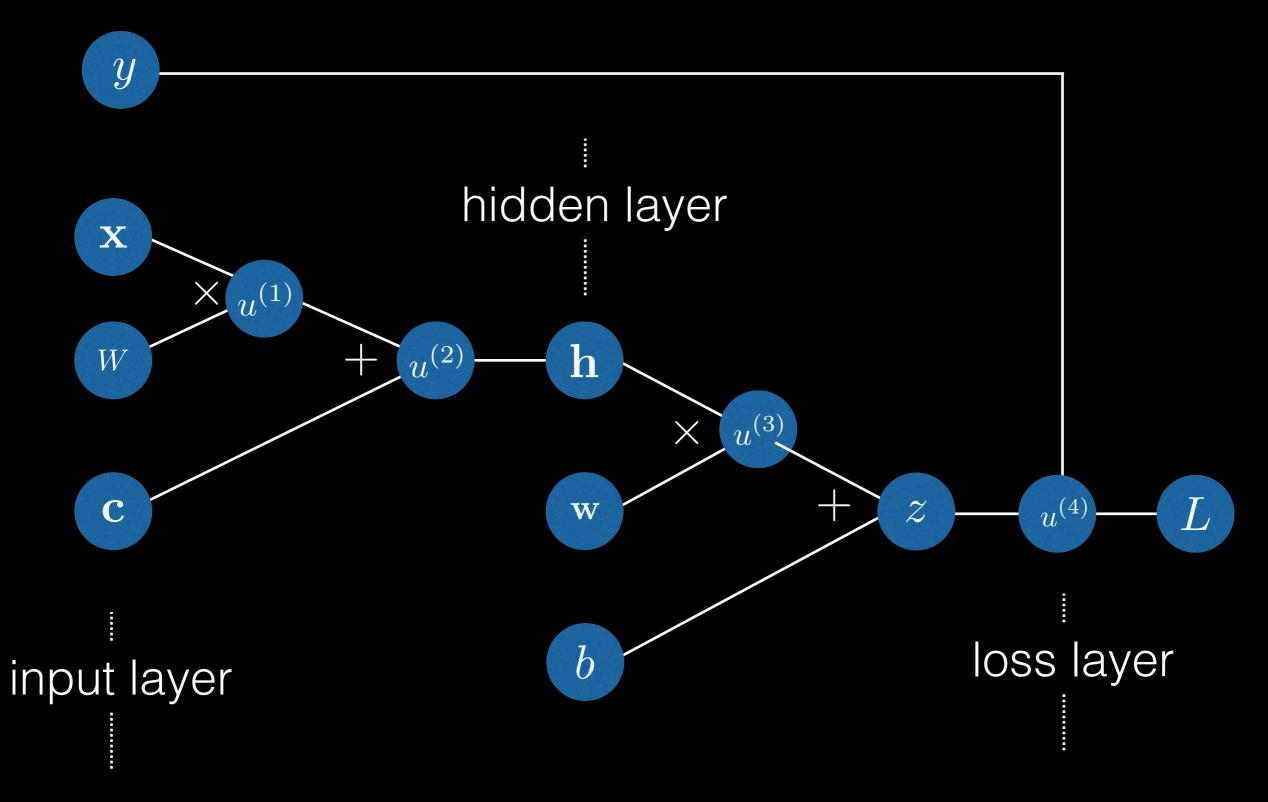
Common Loss Function for Binary Classifier

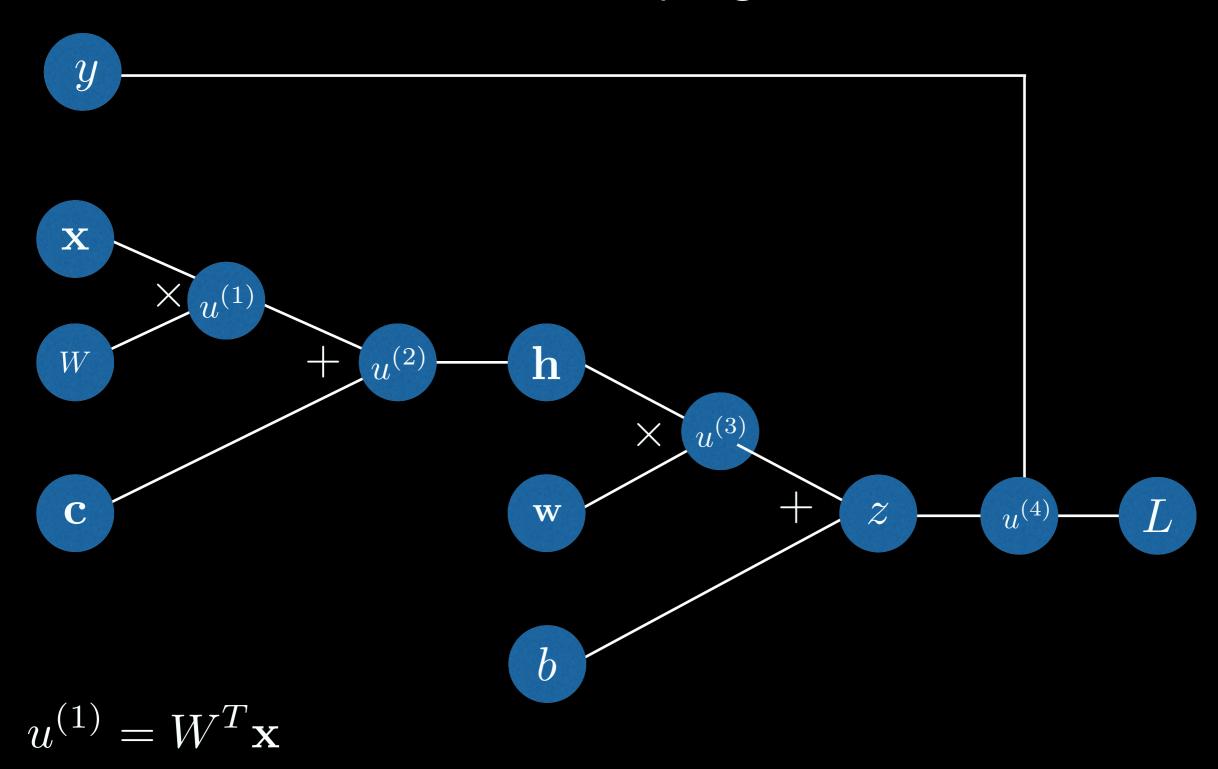
$$L(\theta) = -\log P(y|\mathbf{x};\theta)$$
$$= -\log \sigma((2y-1)z)$$
$$= \zeta((1-2y)z)$$

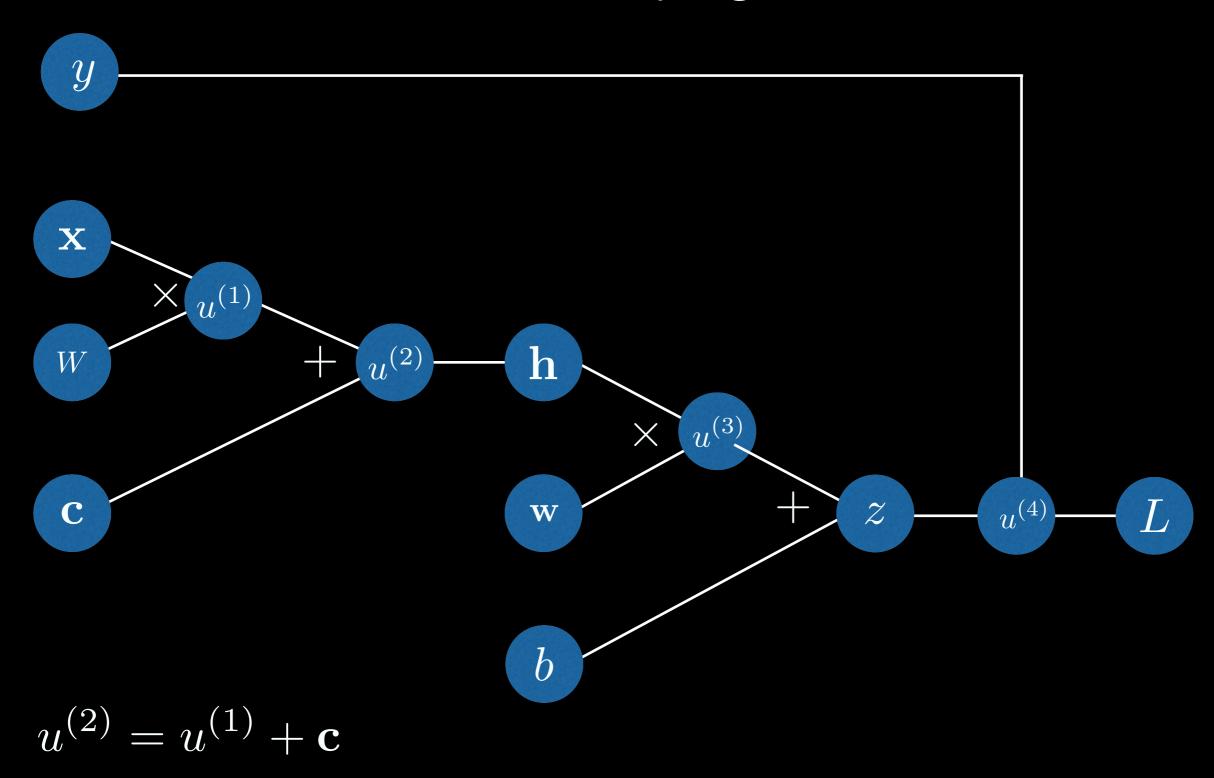
$$\zeta(r) = \log(1 + e^r)$$
 Softplus

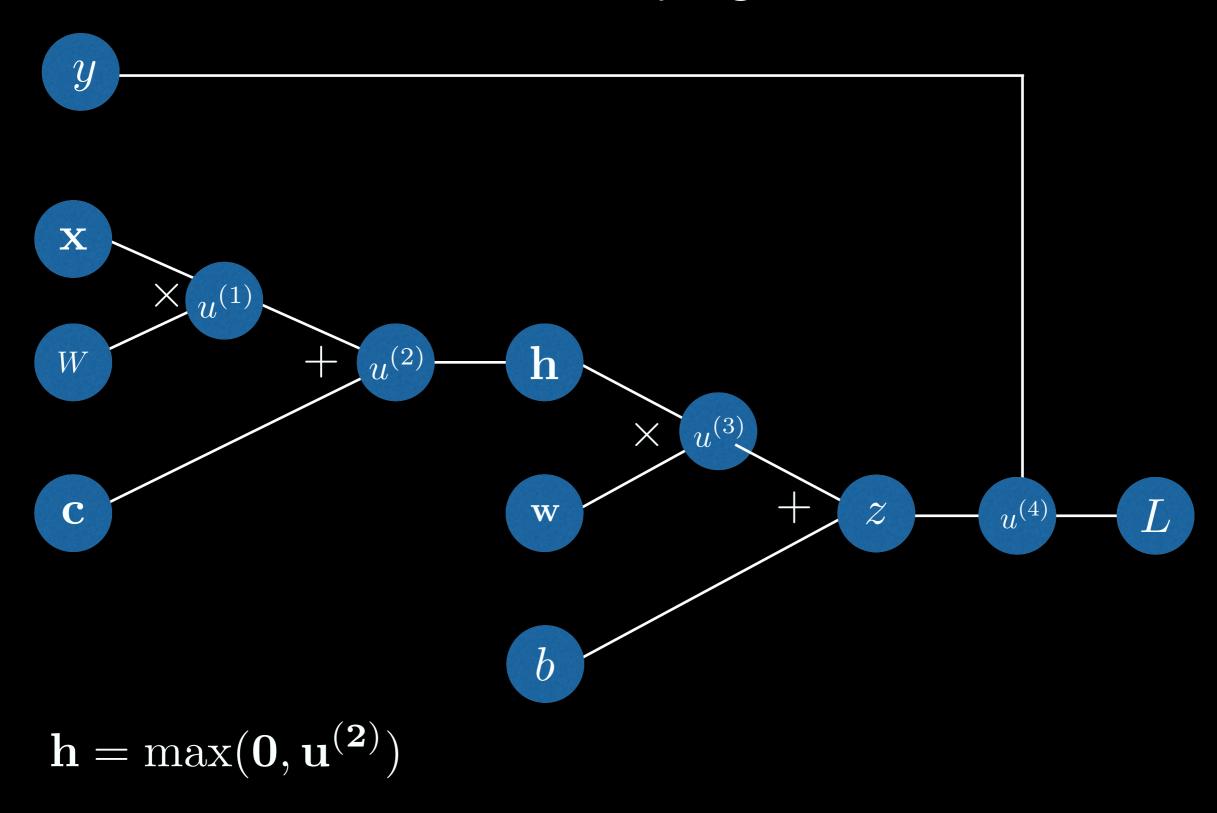
- Softplus has strong gradients when training sample is misclassified. It does not saturate.
- Softplus is differentiable everywhere.

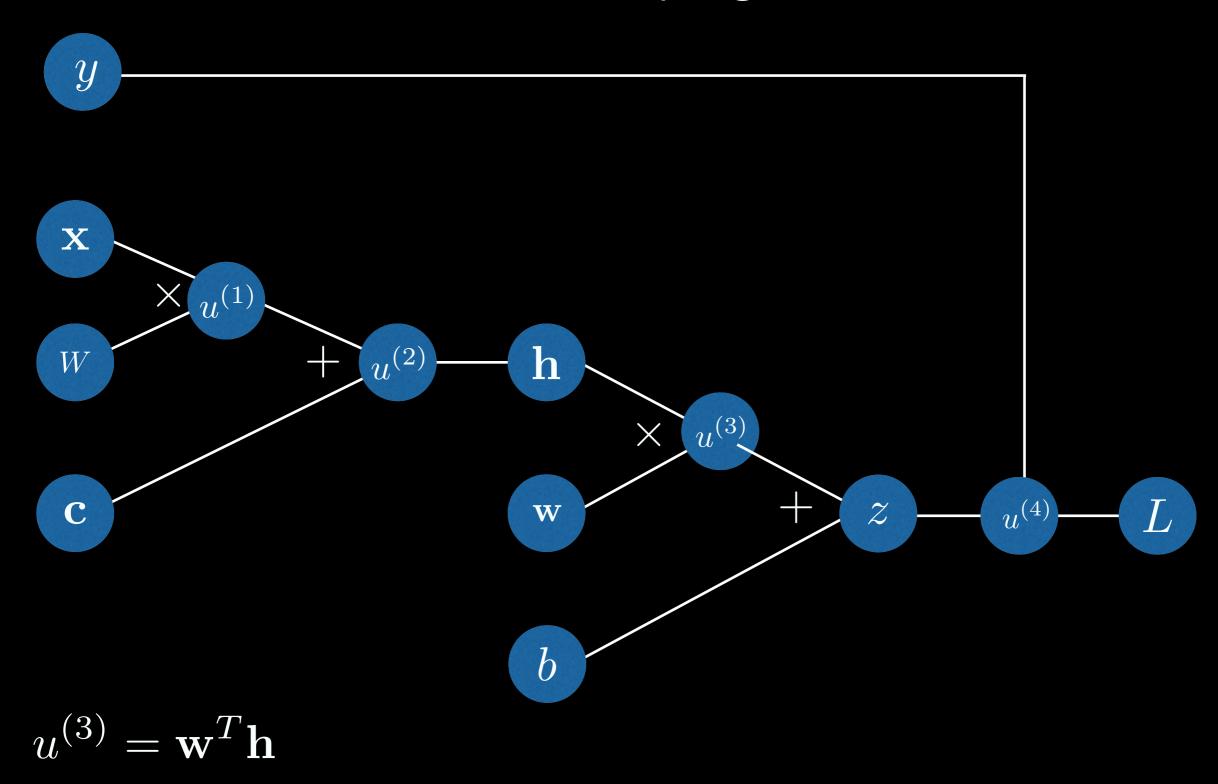
Let's make a more descriptive version of the computational graph for this network and then use backprop to compute the gradient with respect to the network parameters.

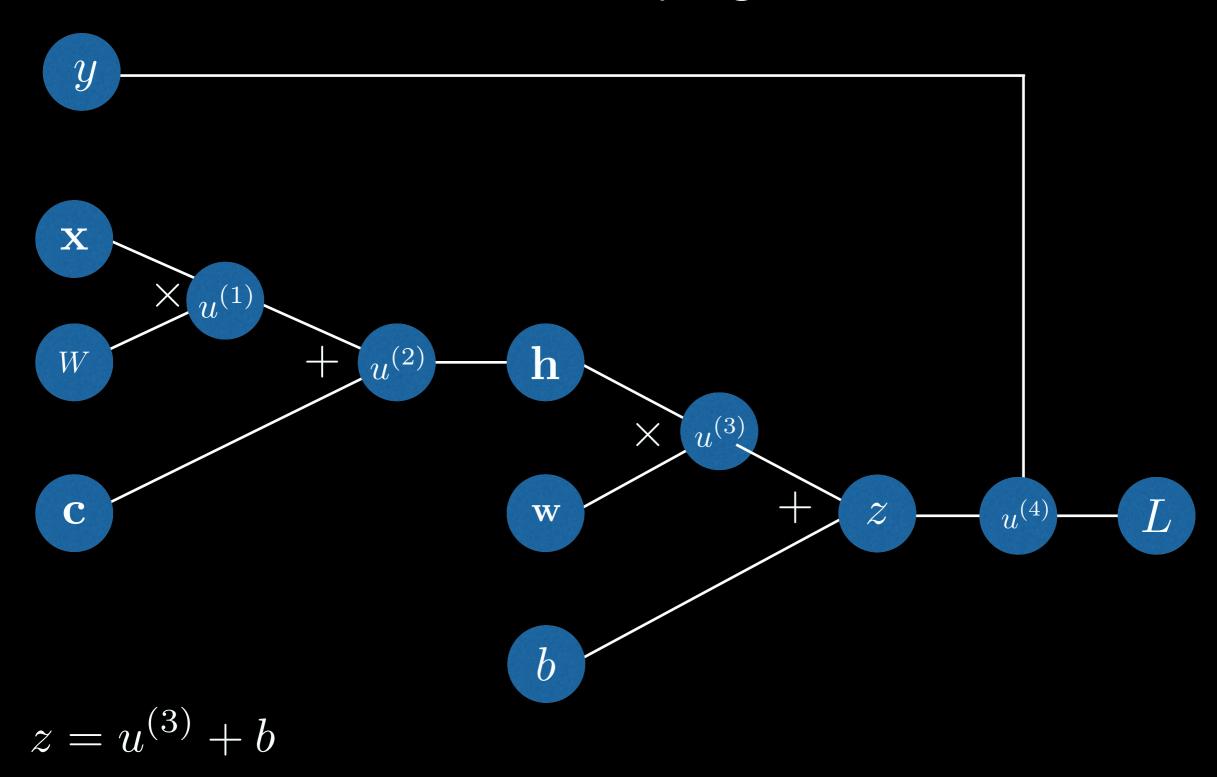


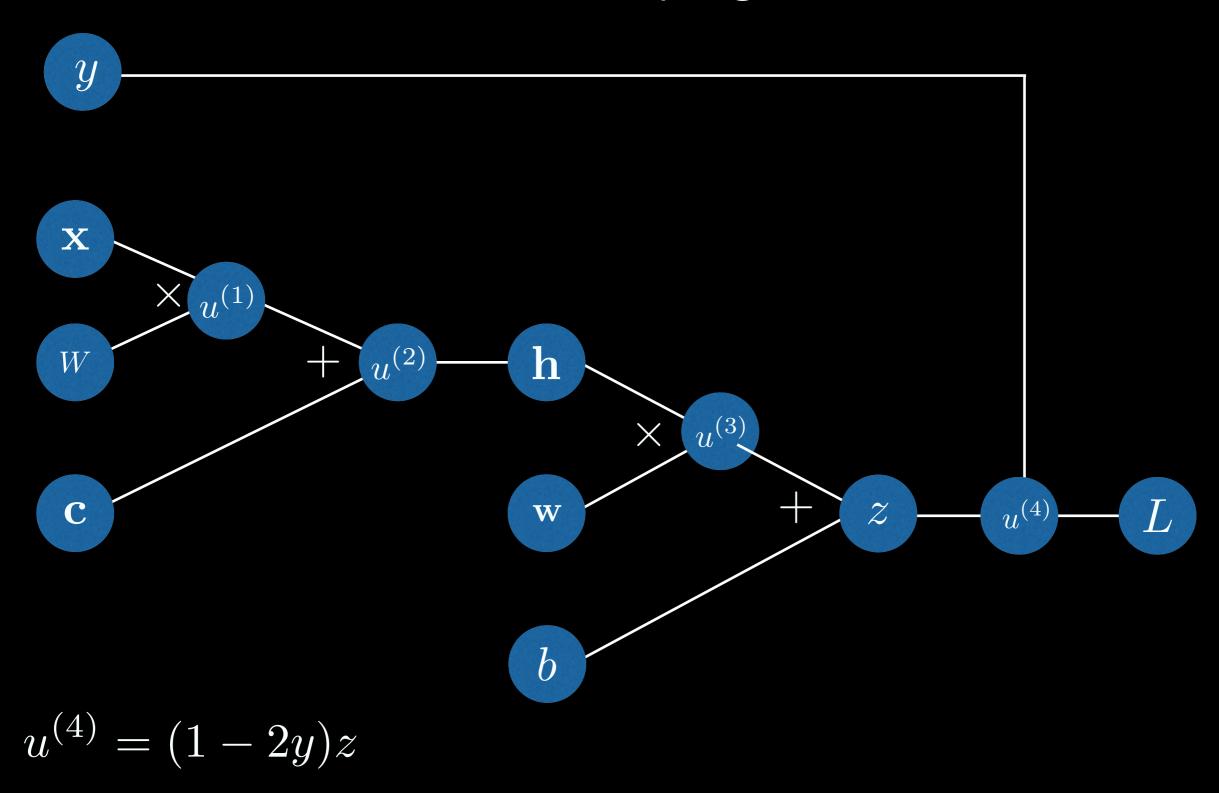


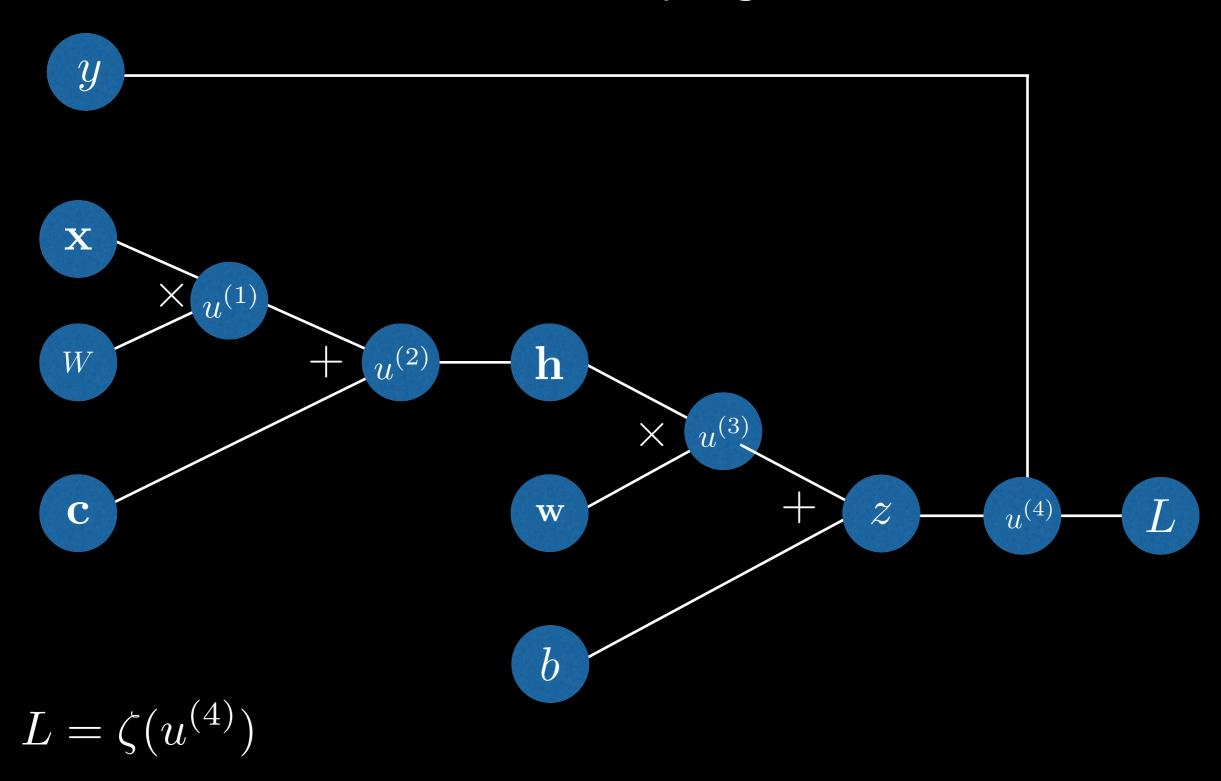


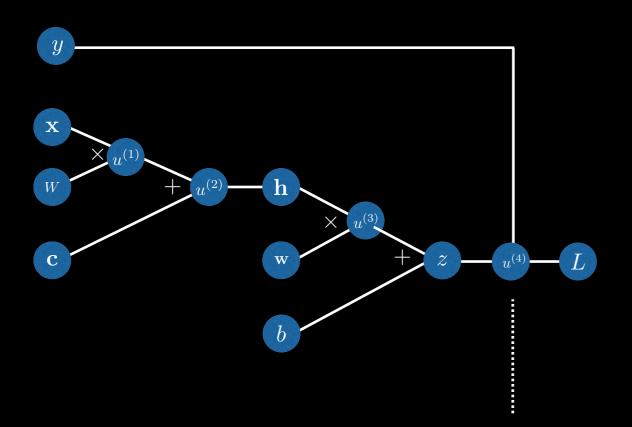




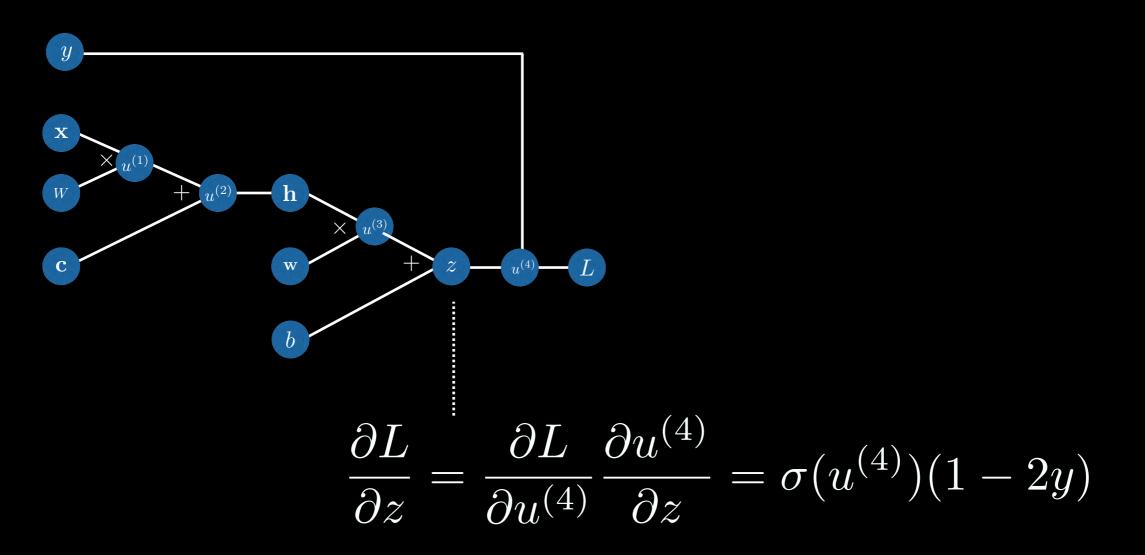


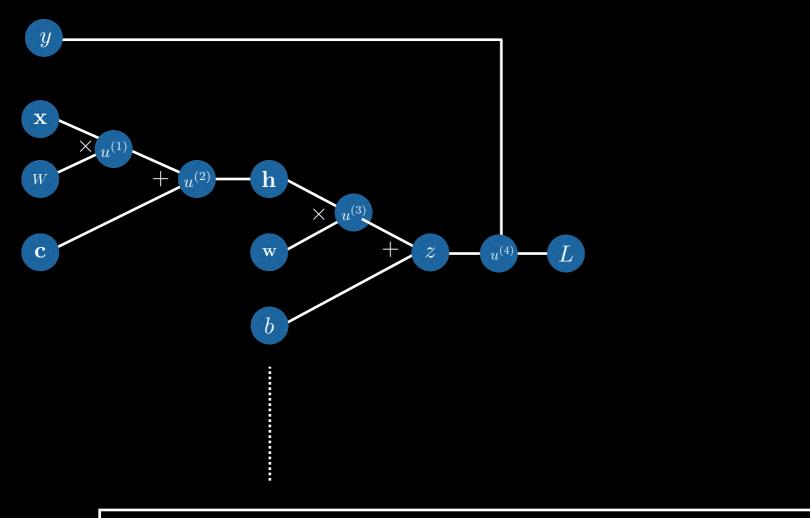




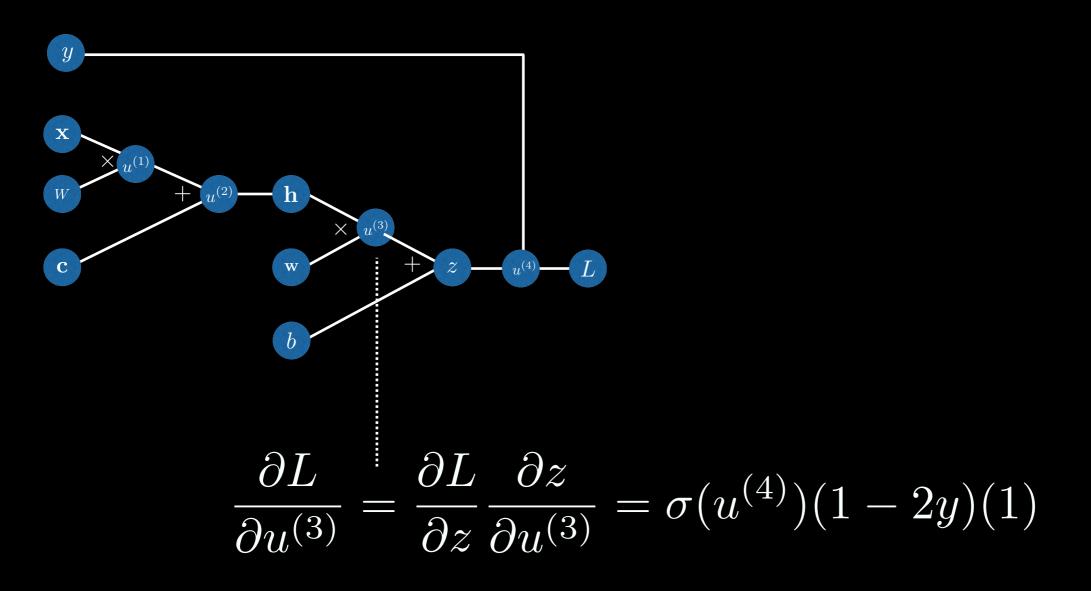


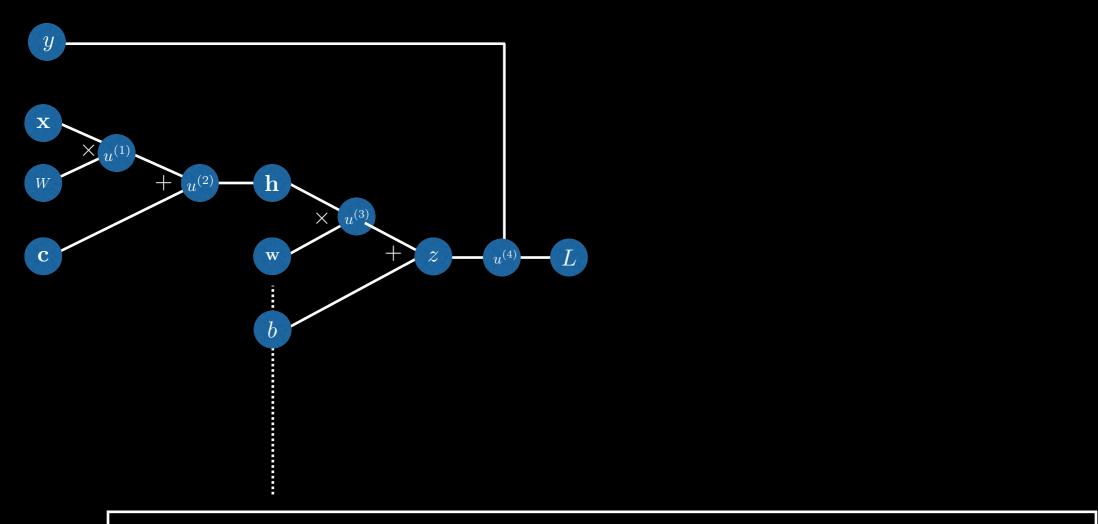
 $\frac{\partial L}{\partial u^{(4)}} = \sigma(u^{(4)})$



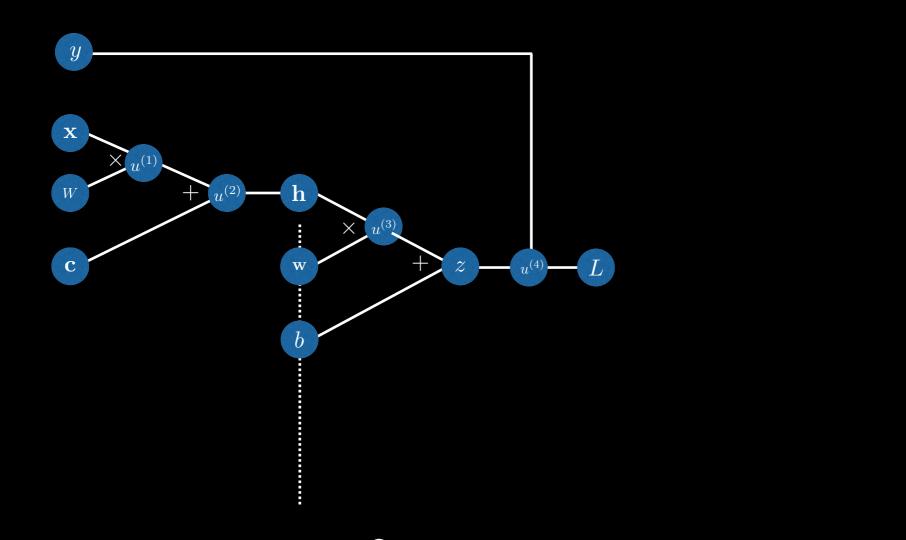


$$\frac{\partial L}{\partial b} = \frac{\partial L}{\partial z} \frac{\partial z}{\partial b} = \sigma(u^{(4)})(1 - 2y)$$

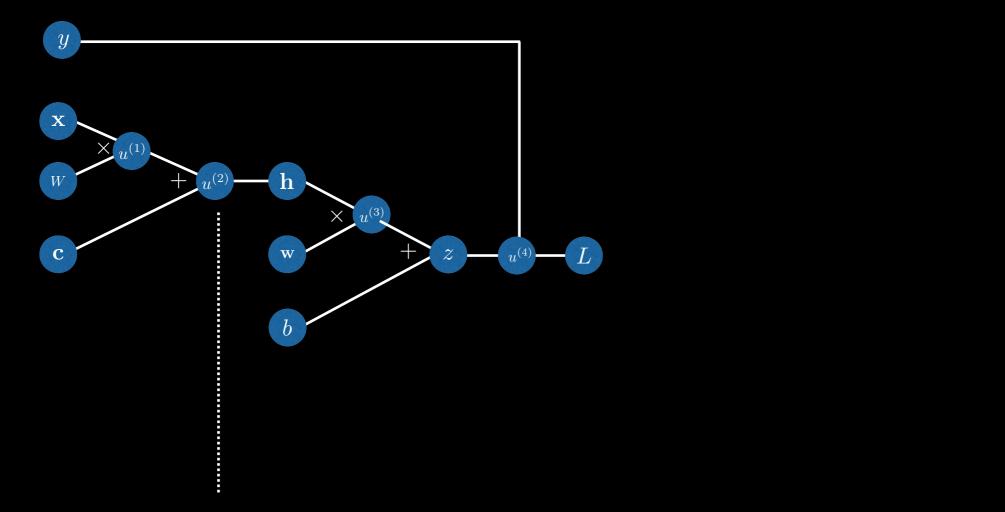




$$\nabla_{\mathbf{w}} L = \frac{\partial L}{\partial u^{(3)}} \nabla_{\mathbf{w}} u^{(3)} = \sigma(u^{(4)})(1 - 2y)\mathbf{h}$$



$$\nabla_{\mathbf{h}} L = \frac{\partial L}{\partial u^{(3)}} \nabla_{\mathbf{h}} u^{(3)} = \sigma(u^{(4)})(1 - 2y) \mathbf{w}$$



Here we have a mapping from $\mathbb{R}^2 \to \mathbb{R}^2$

 $\mathbb{R}^2 \leftarrow \mathbb{R}^2$ $\mathbf{h} = \max(\mathbf{0}, \mathbf{u}^{(2)})$



Jacobians and more...

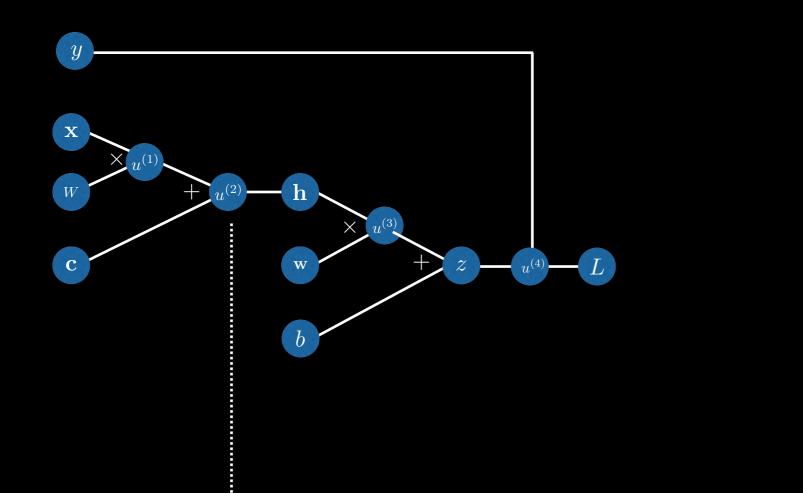
$$\begin{array}{ccc} \mathbb{R}^{n} \leftarrow \mathbb{R}^{m} & \mathbb{R} \leftarrow \mathbb{R}^{n} & \Longrightarrow & \nabla_{\mathbf{x}} z = \left(\frac{\partial \mathbf{y}}{\partial \mathbf{x}}\right)^{T} \nabla_{\mathbf{y}} z \\ \mathbf{y} = g(\mathbf{x}) & z = f(\mathbf{y}) \end{array}$$

where the Jacobian

$$\frac{\partial \mathbf{y}}{\partial \mathbf{x}} =$$

$$\begin{bmatrix} \frac{\partial y_1}{\partial x_1} & \frac{\partial y_1}{\partial x_2} & \cdots & \frac{\partial y_1}{\partial x_m} \\ \frac{\partial y_2}{\partial x_1} & \frac{\partial y_2}{\partial x_2} & \cdots & \frac{\partial y_2}{\partial x_m} \\ \cdots & \cdots & \cdots & \cdots \\ \frac{\partial y_n}{\partial x_1} & \frac{\partial y_n}{\partial x_2} & \cdots & \frac{\partial y_n}{\partial x_m} \end{bmatrix}_{n \times m}$$

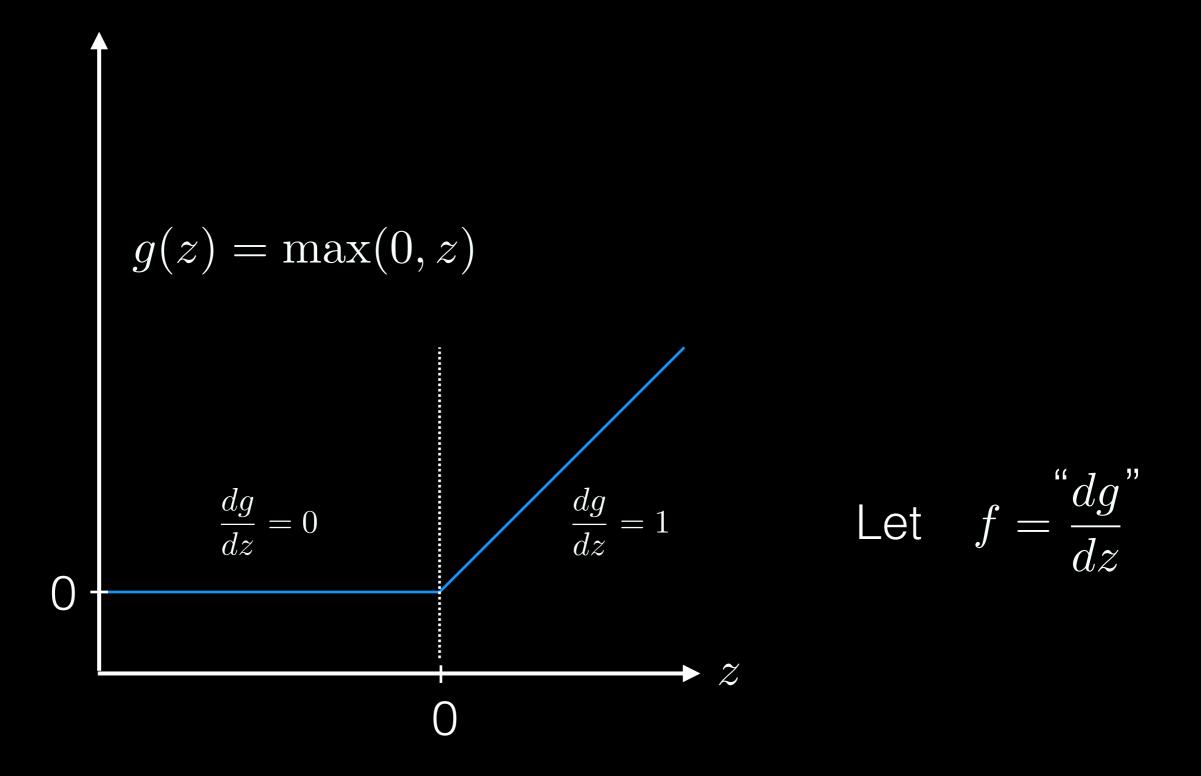


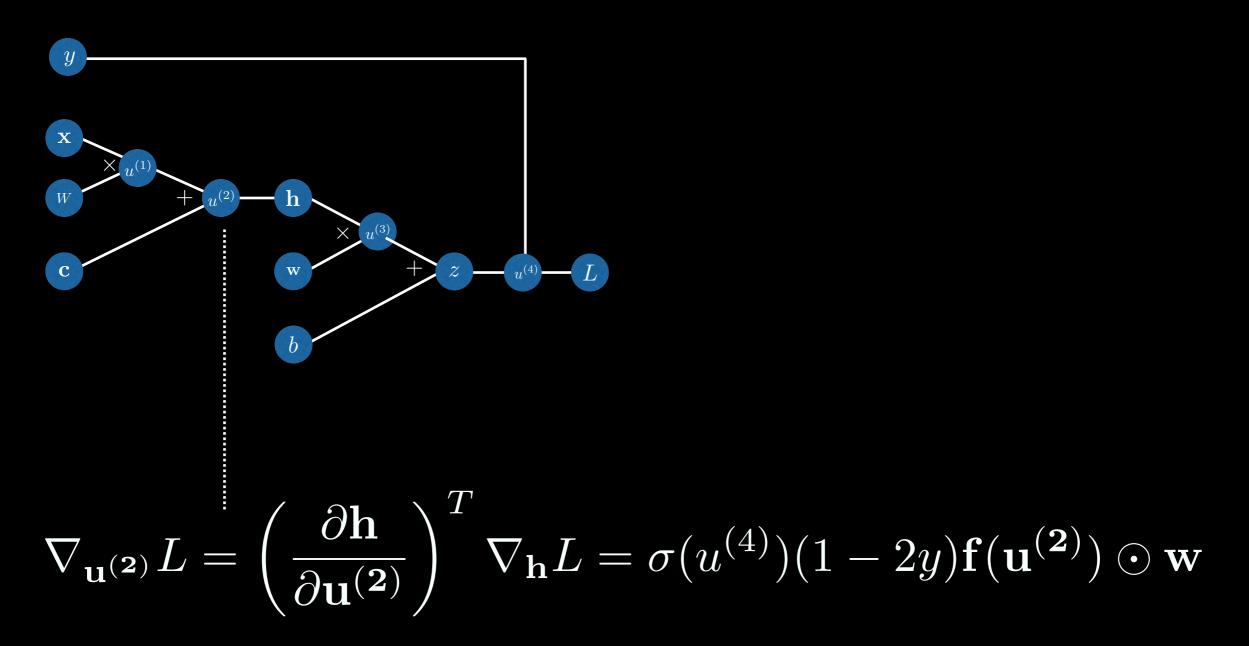


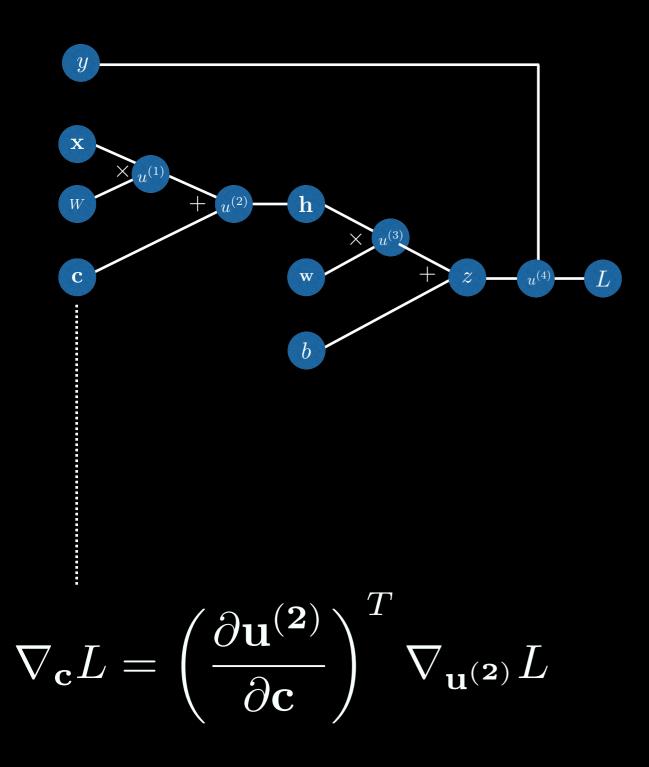
Here we have a mapping from $\mathbb{R}^2 \to \mathbb{R}^2$

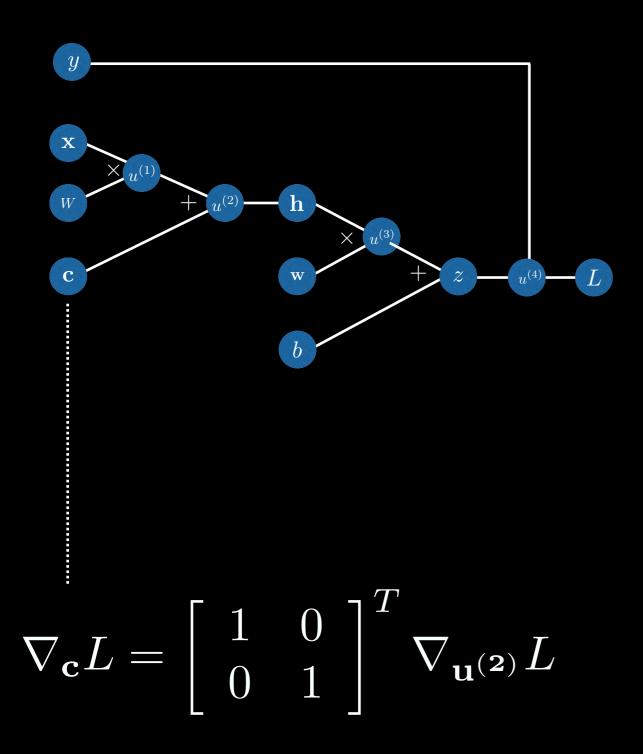
$$\mathbb{R}^{2} \leftarrow \mathbb{R}^{2} \qquad \frac{\partial \mathbf{h}}{\partial \mathbf{u}^{(2)}} = \begin{bmatrix} \frac{\partial h_{1}}{\partial u_{1}^{(2)}} & \frac{\partial h_{1}}{\partial u_{2}^{(2)}} \\ \frac{\partial h_{2}}{\partial u_{1}^{(2)}} & \frac{\partial h_{2}}{\partial u_{2}^{(2)}} \end{bmatrix} = \begin{bmatrix} \frac{\partial h_{1}}{\partial u_{1}^{(2)}} & 0 \\ 0 & \frac{\partial h_{2}}{\partial u_{2}^{(2)}} \end{bmatrix}$$

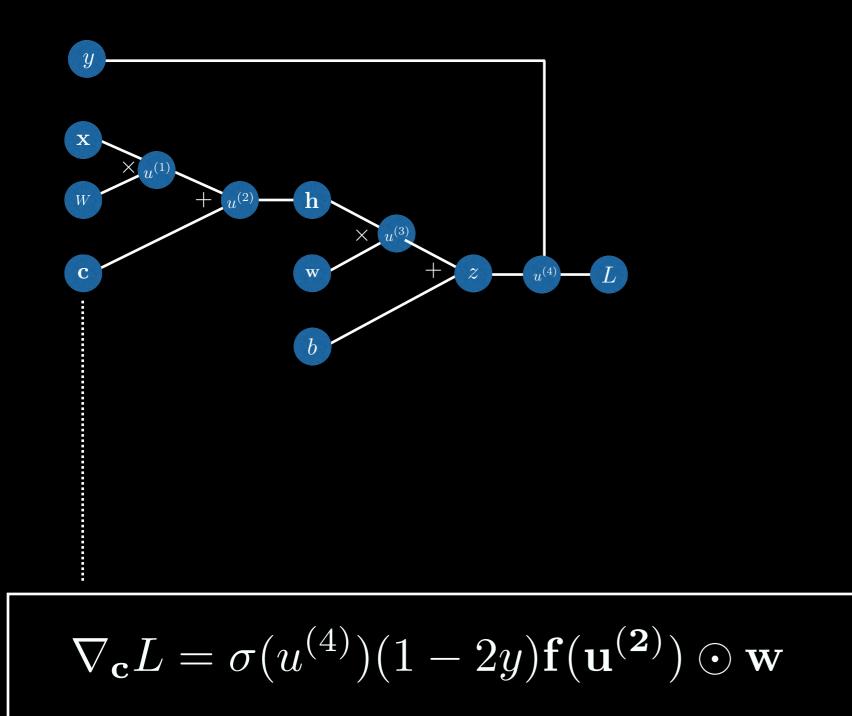
Rectified Linear Unit ReLU

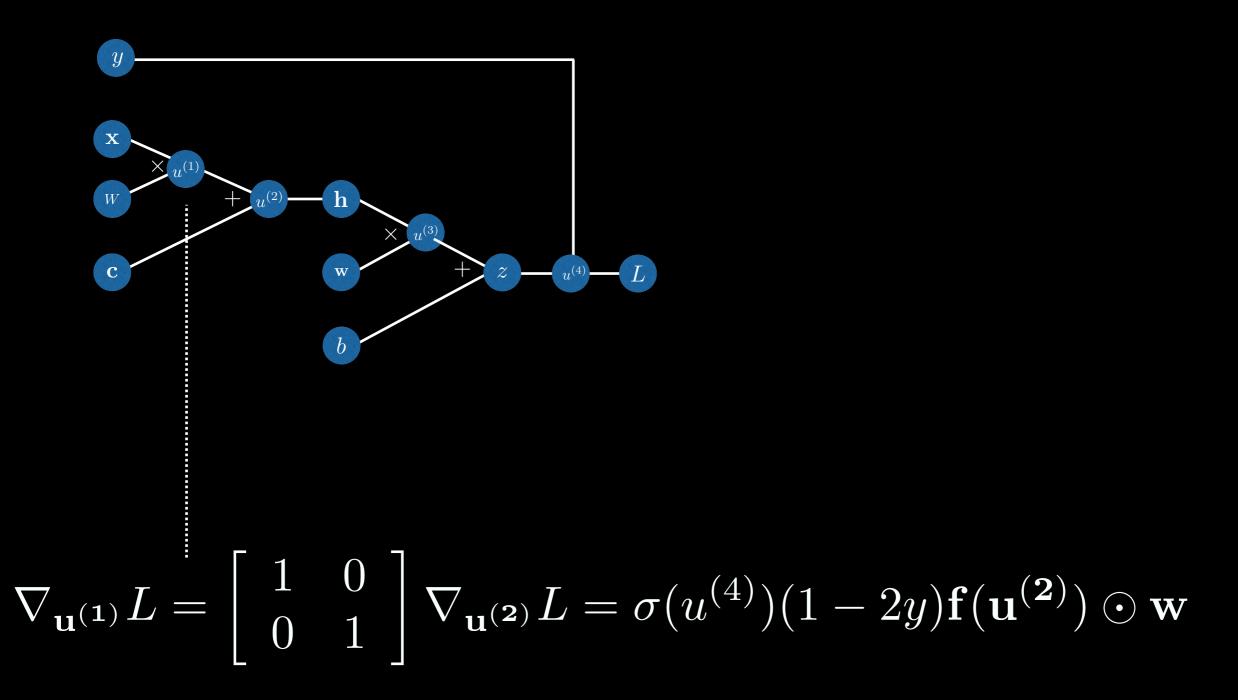


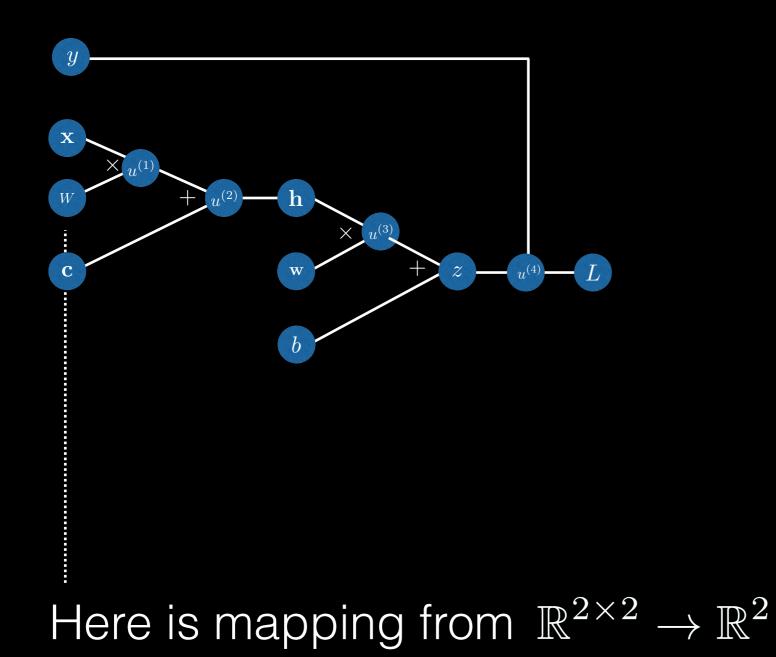










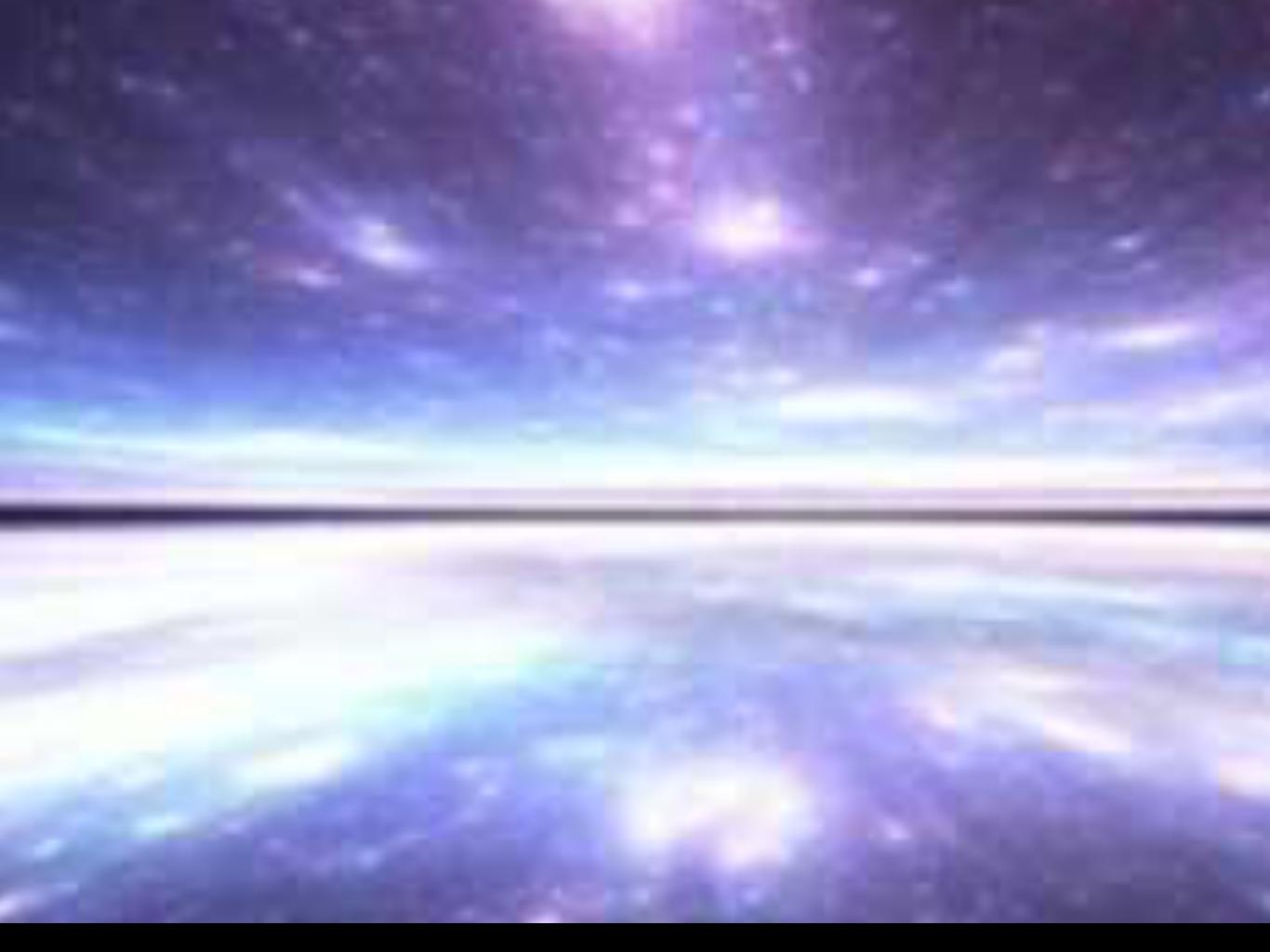


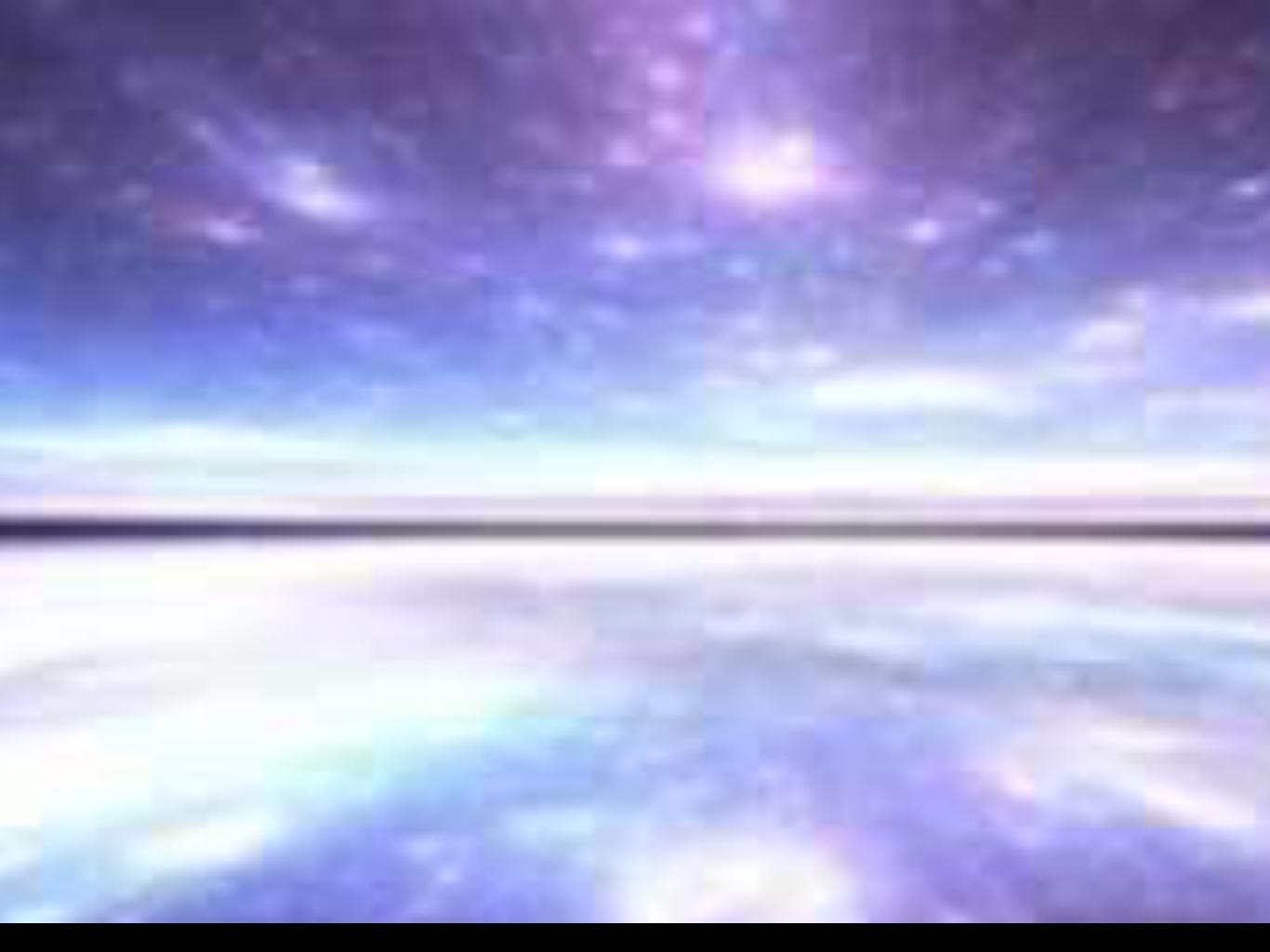
 $u^{(1)} = W^T \mathbf{x}$

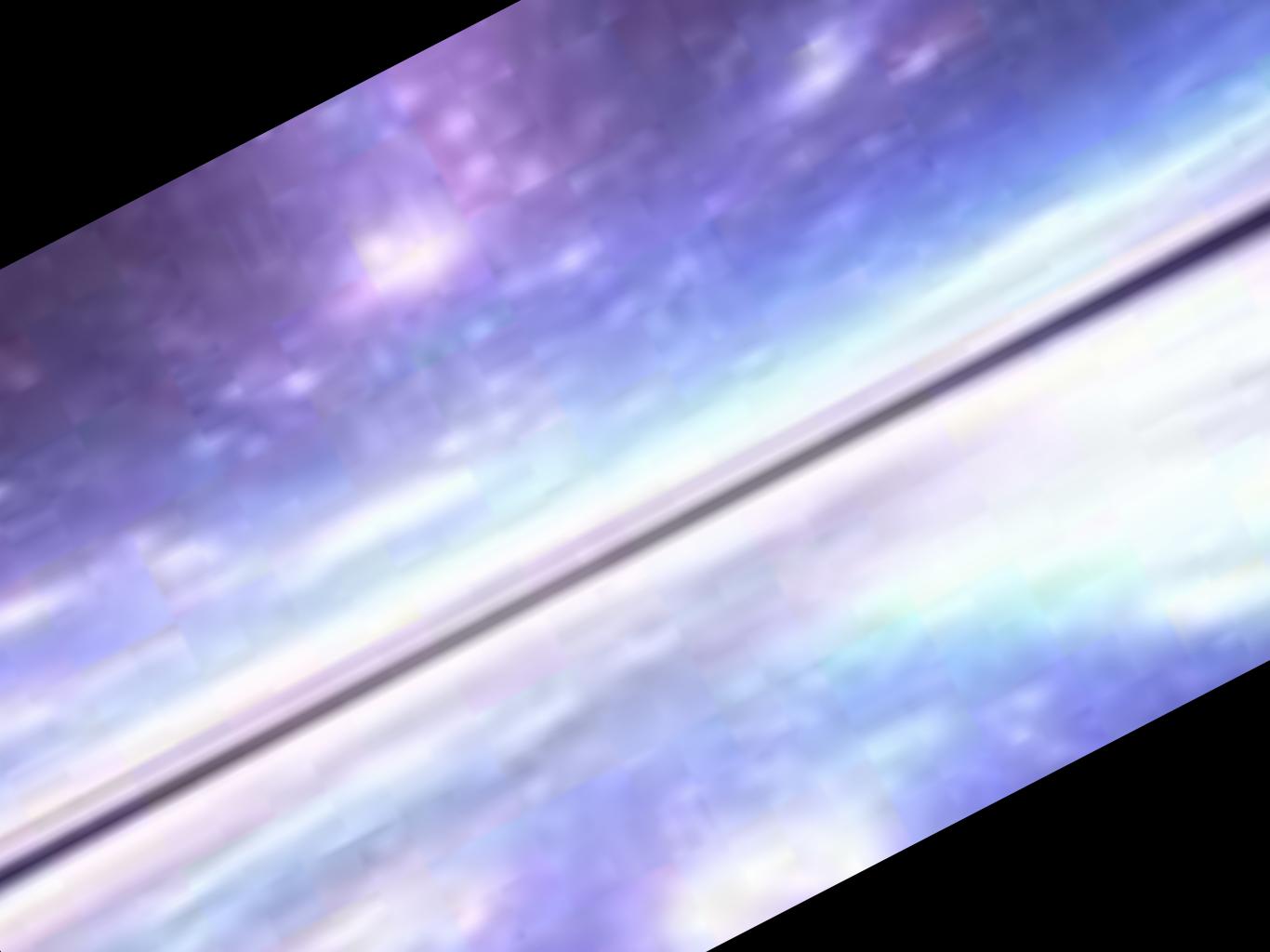




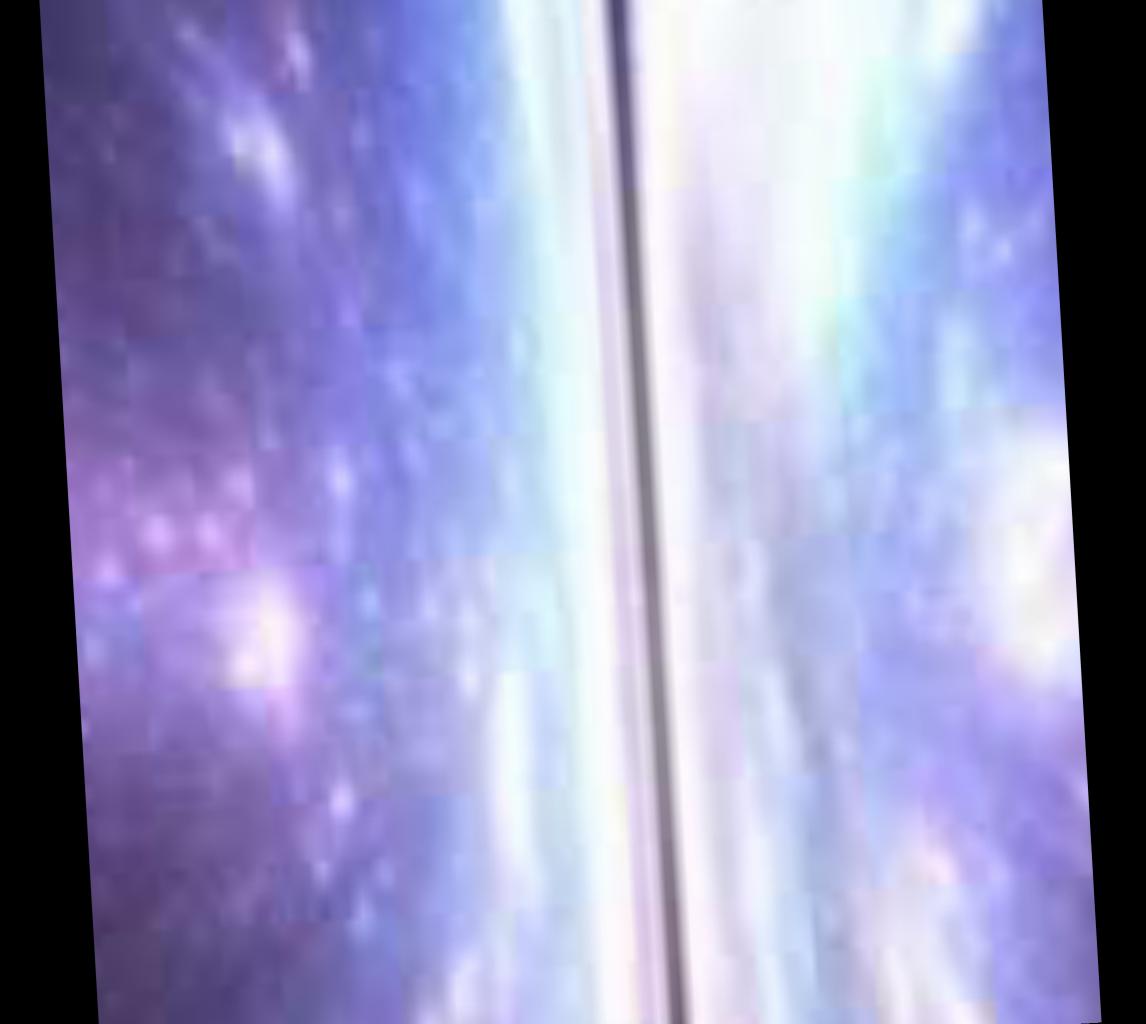






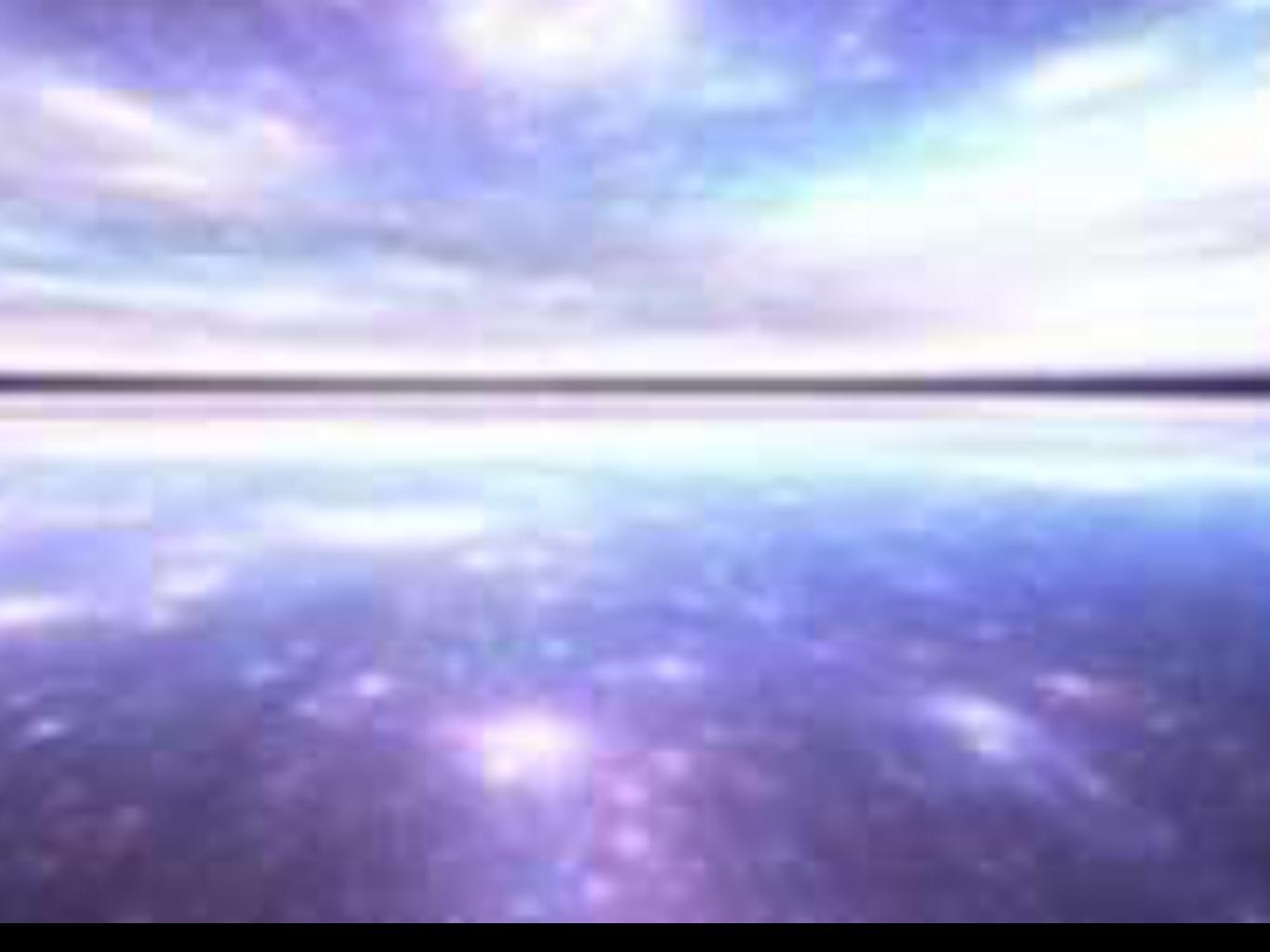












Tensors! ... WTF?

- In physics tensors have specific roles and rules.
- In ML we usually think of tensors as a generalization of vectors and matrices.
- So we use tensors to organize data into some grid form. A vector has 1 index, a matrix has 2 indices, and tensors can be used when more indices are needed.

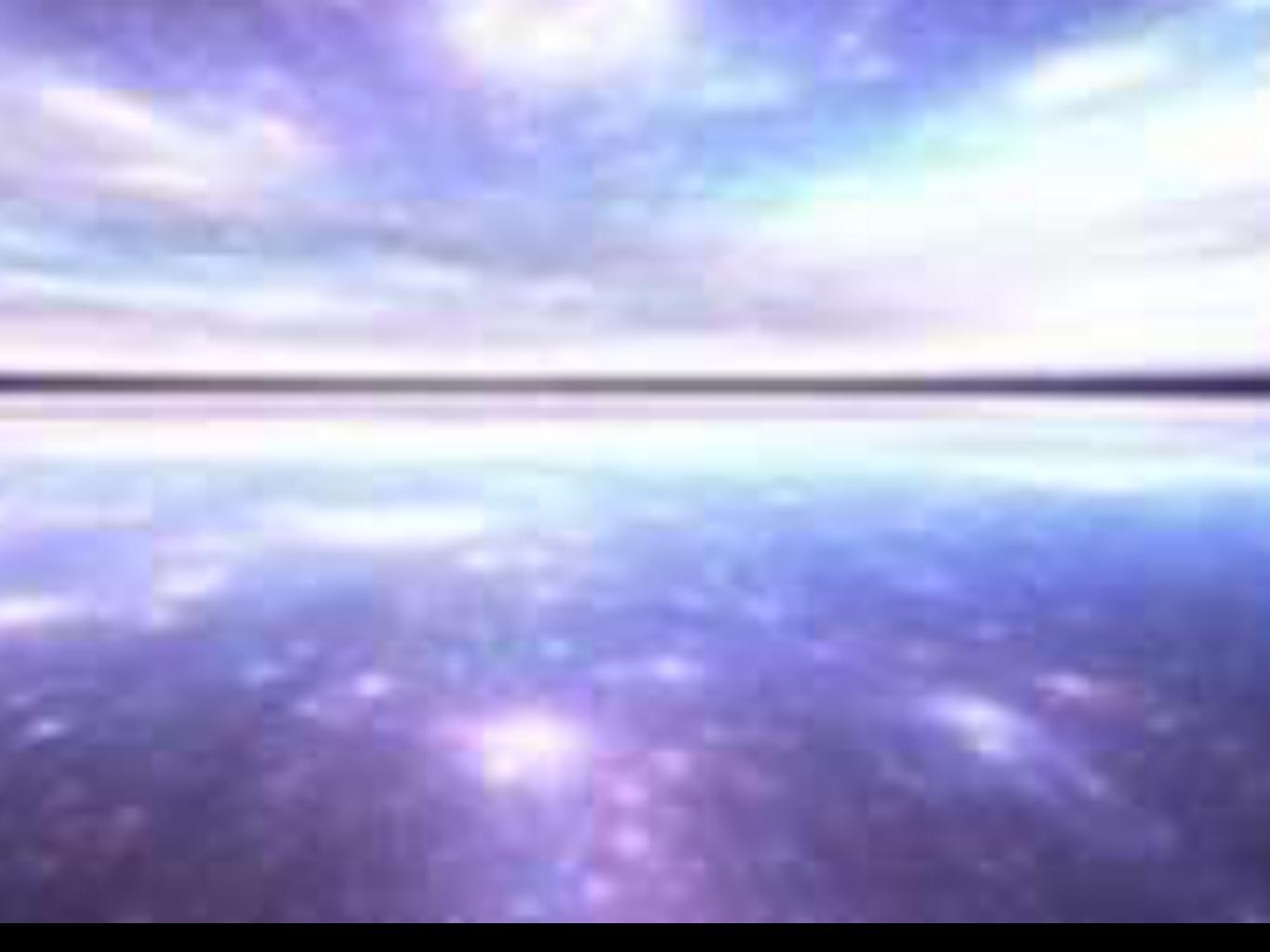
Tensors

- Let **X** be a tensor.
- Even though **X** may have any number of indices we can think of this tuple of indices as simply i
- So an element of our tensor can be written $\boldsymbol{X}_{\boldsymbol{i}}$
- And the gradient of z wrt to tensor **X** is $\nabla_{\mathbf{X}} z$

Tensors

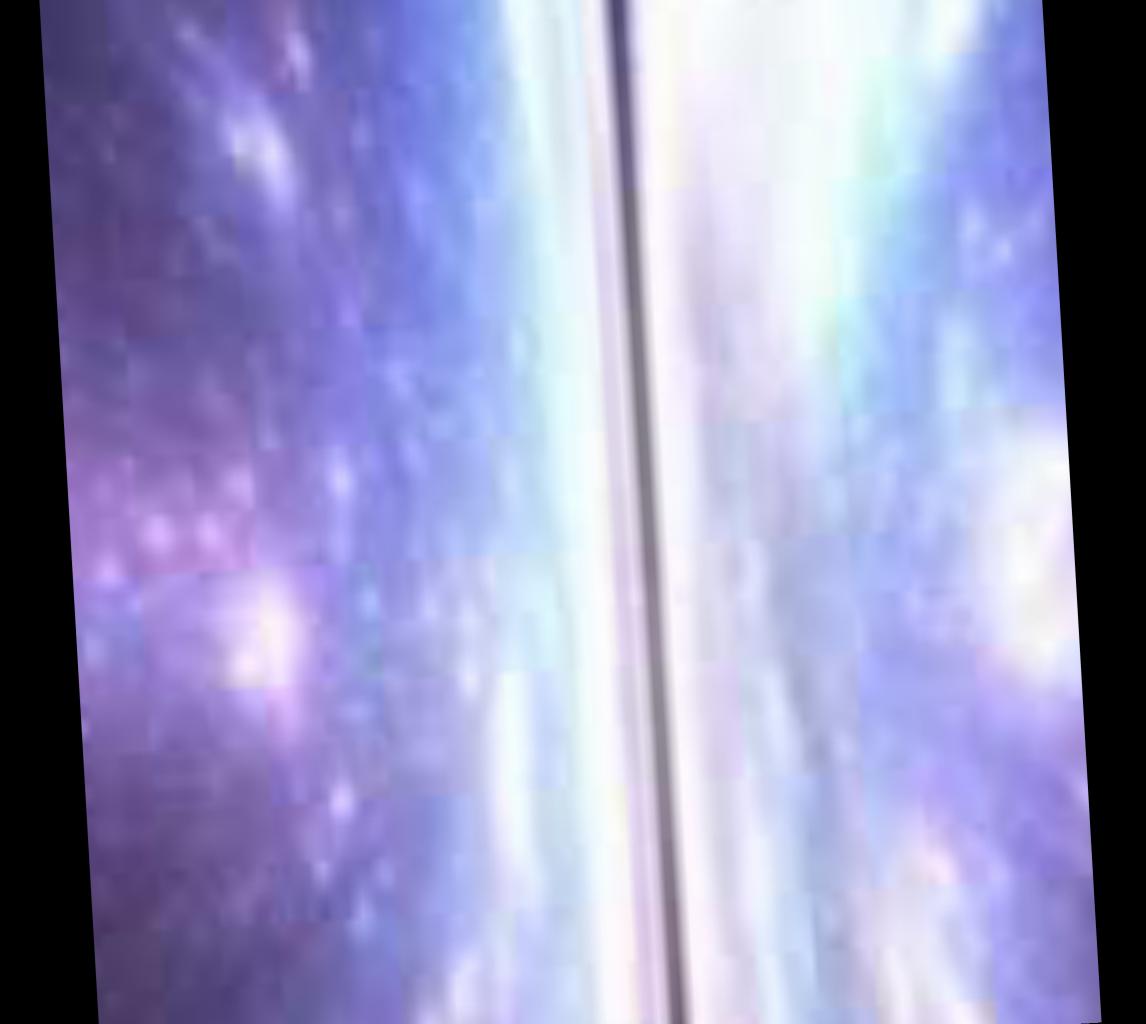
• So if $\mathbf{Y} = g(\mathbf{X})$ and $z = f(\mathbf{Y})$ then

$$\nabla_{\mathbf{X}} z = \sum_{j} \left(\nabla_{\mathbf{X}} \mathbf{Y}_{j} \right) \frac{\partial z}{\partial \mathbf{Y}_{j}}$$

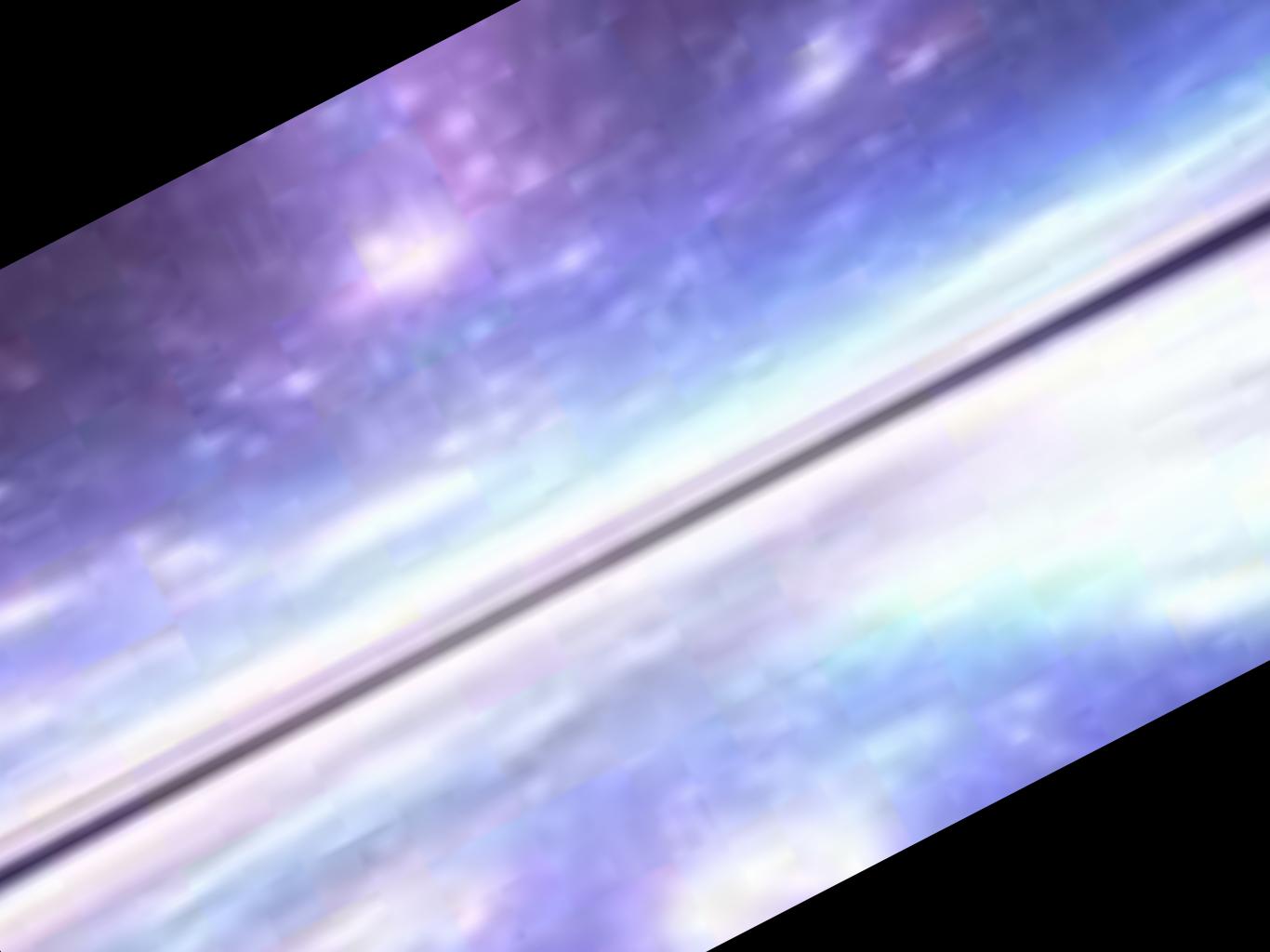


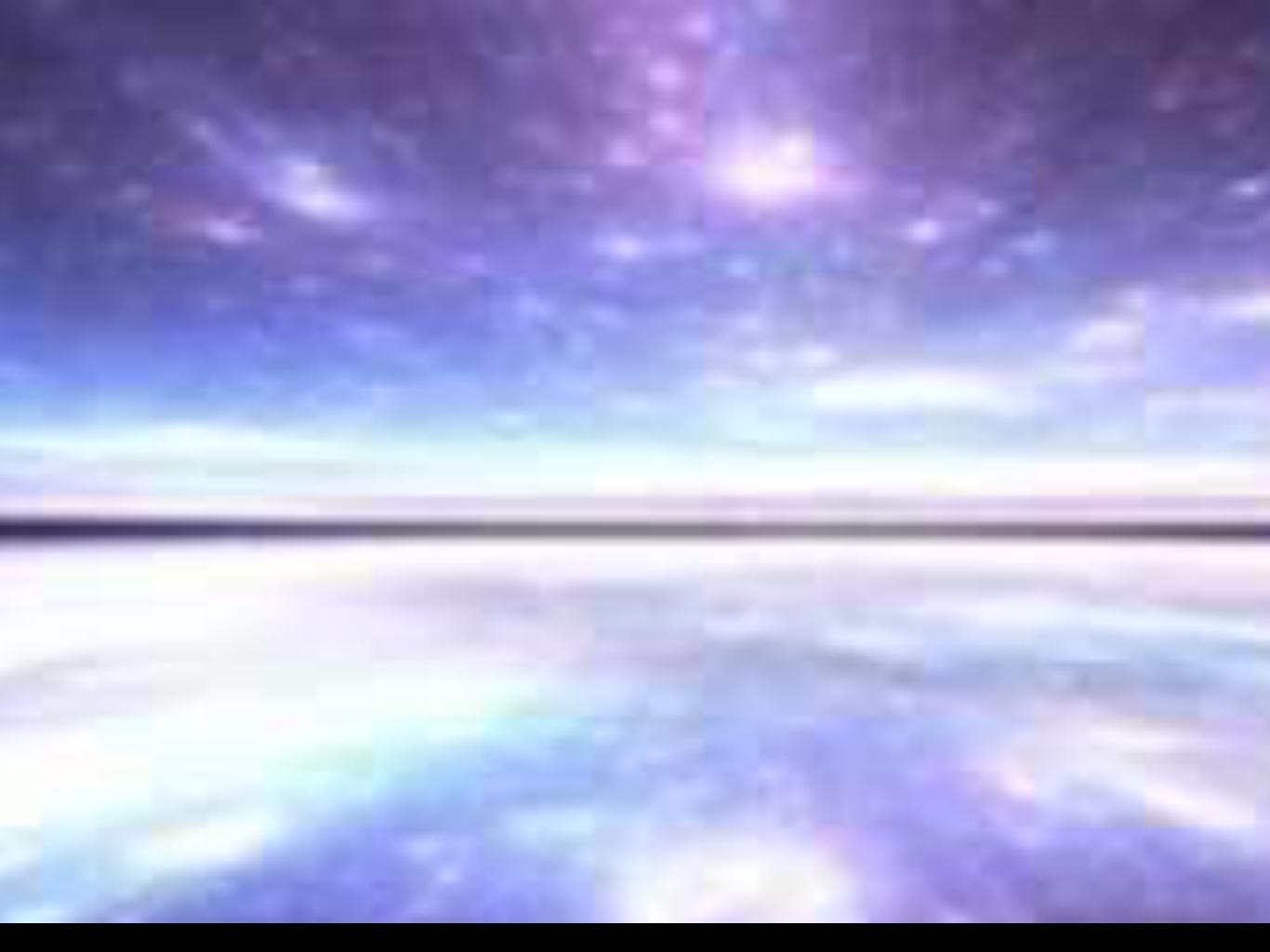


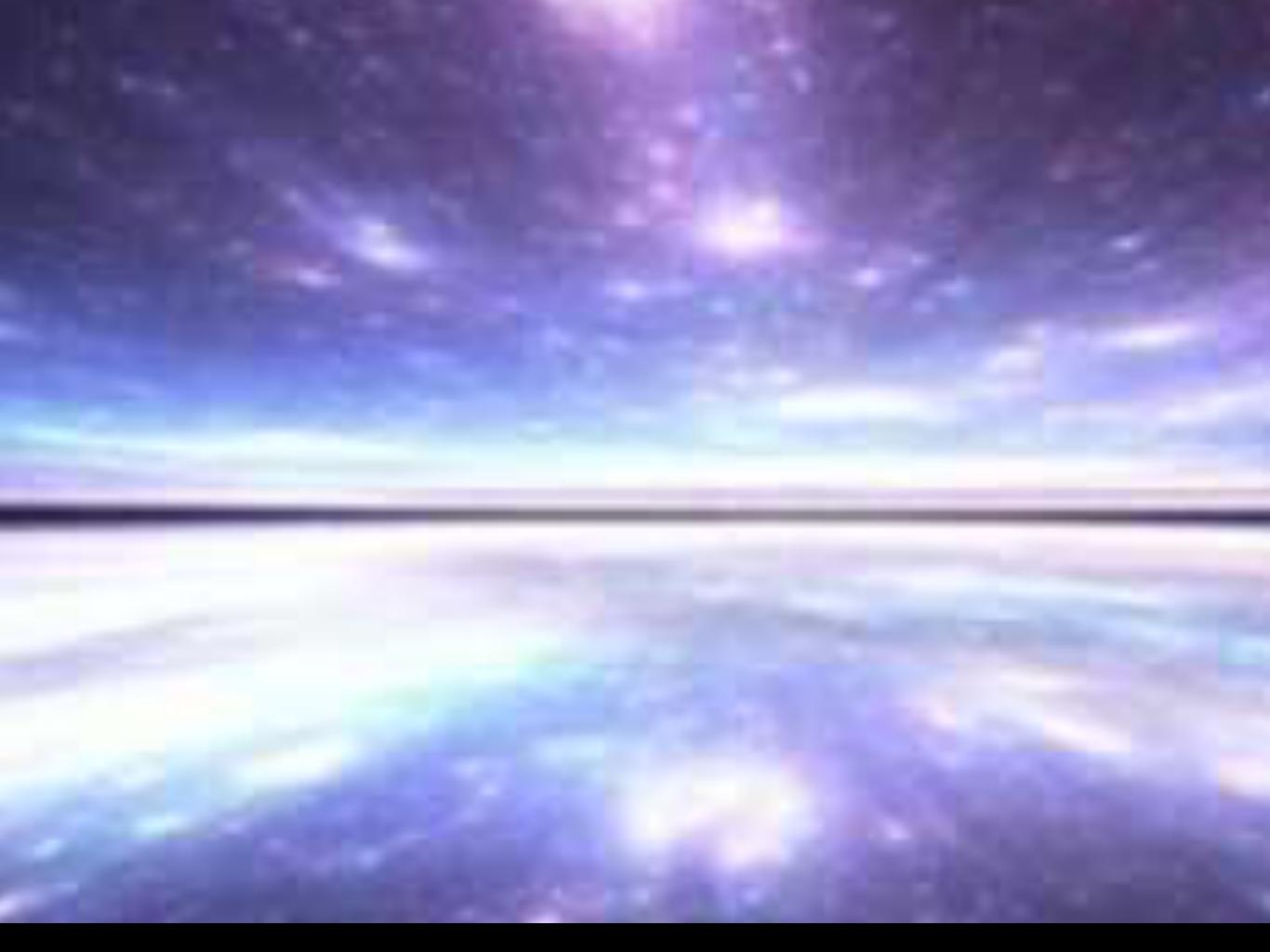










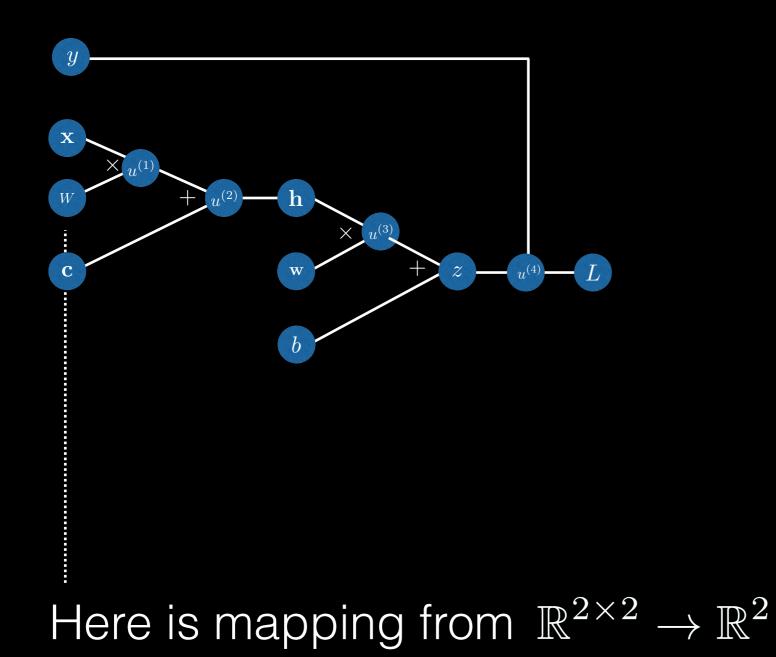






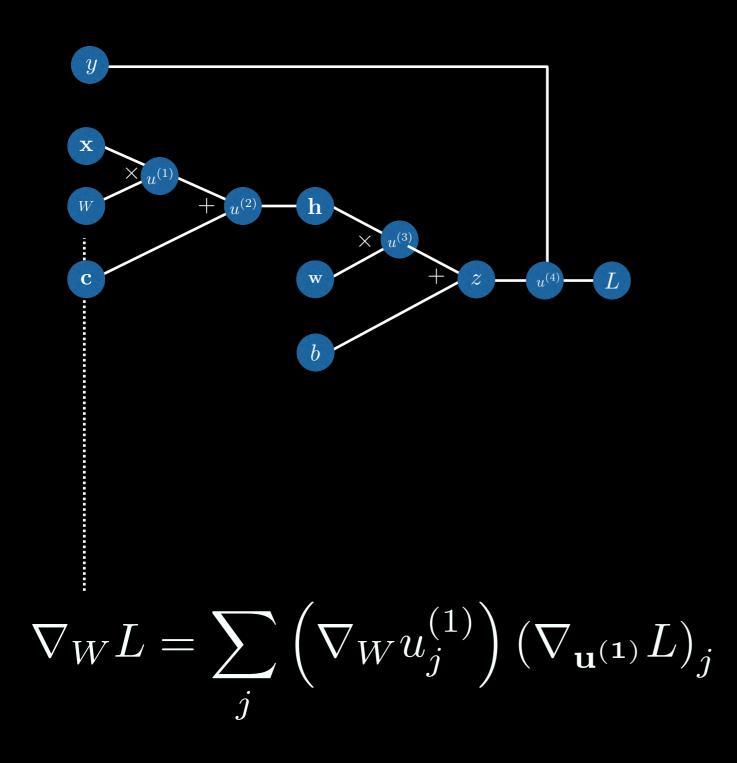


Back-Propagation

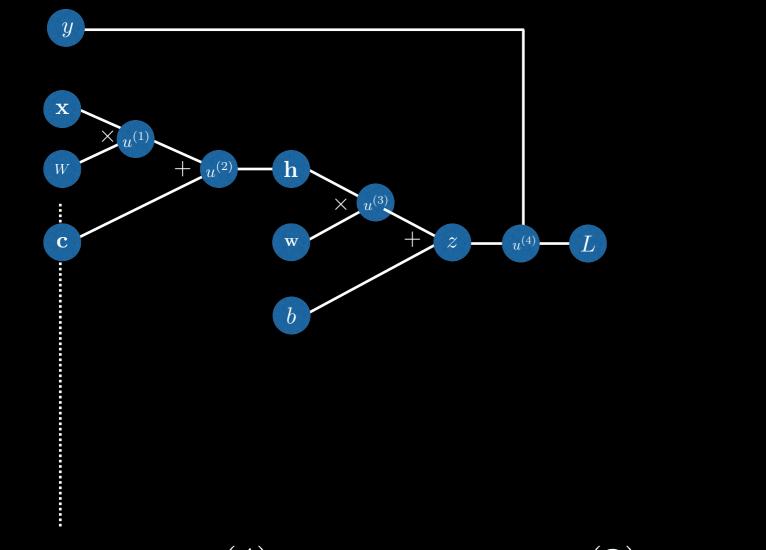


 $u^{(1)} = W^T \mathbf{x}$

Back-Propagation

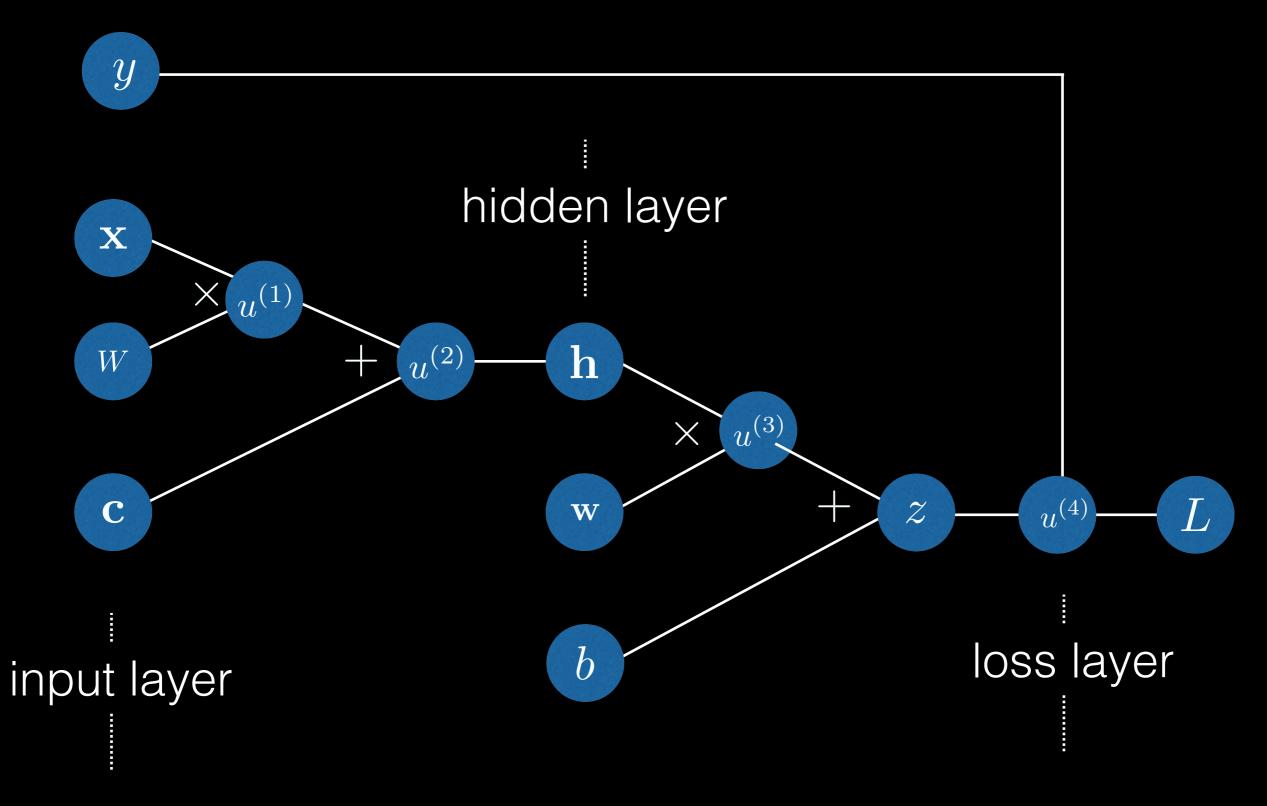


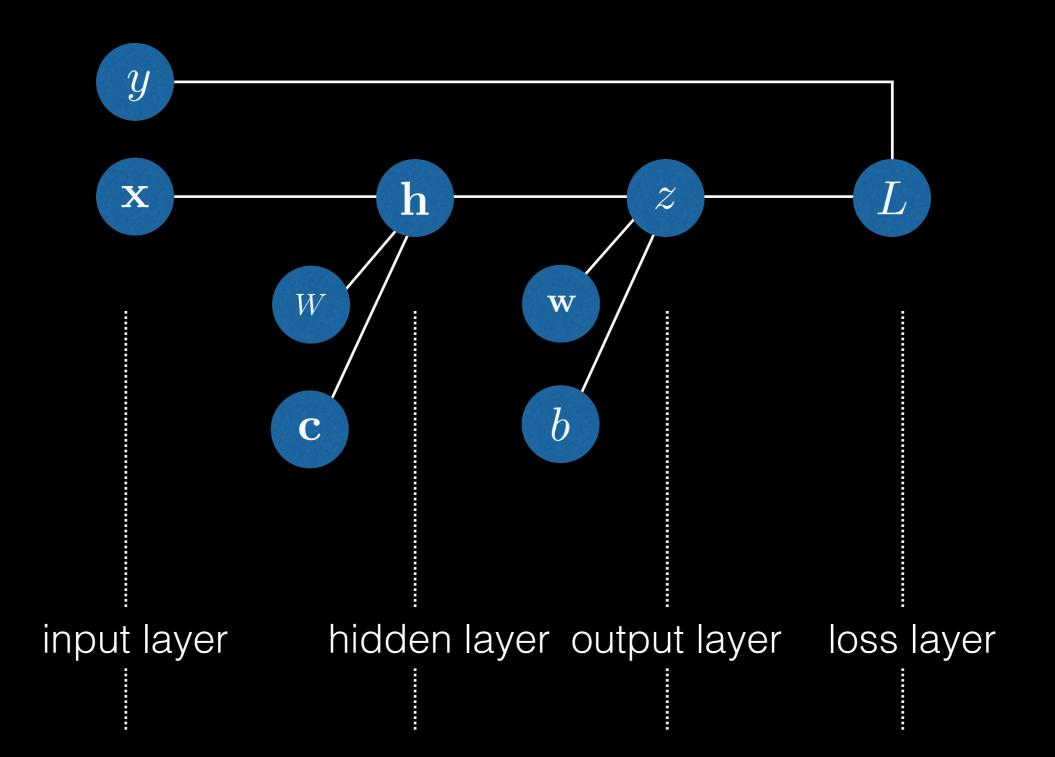
Back-Propagation

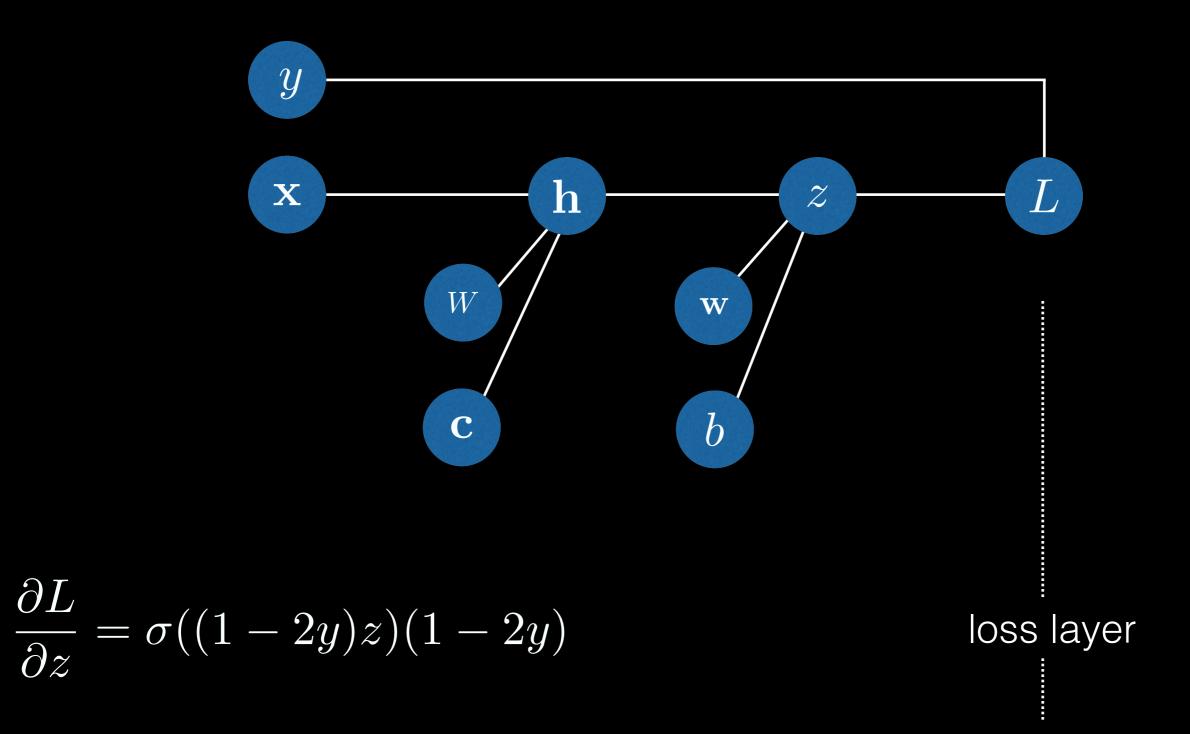


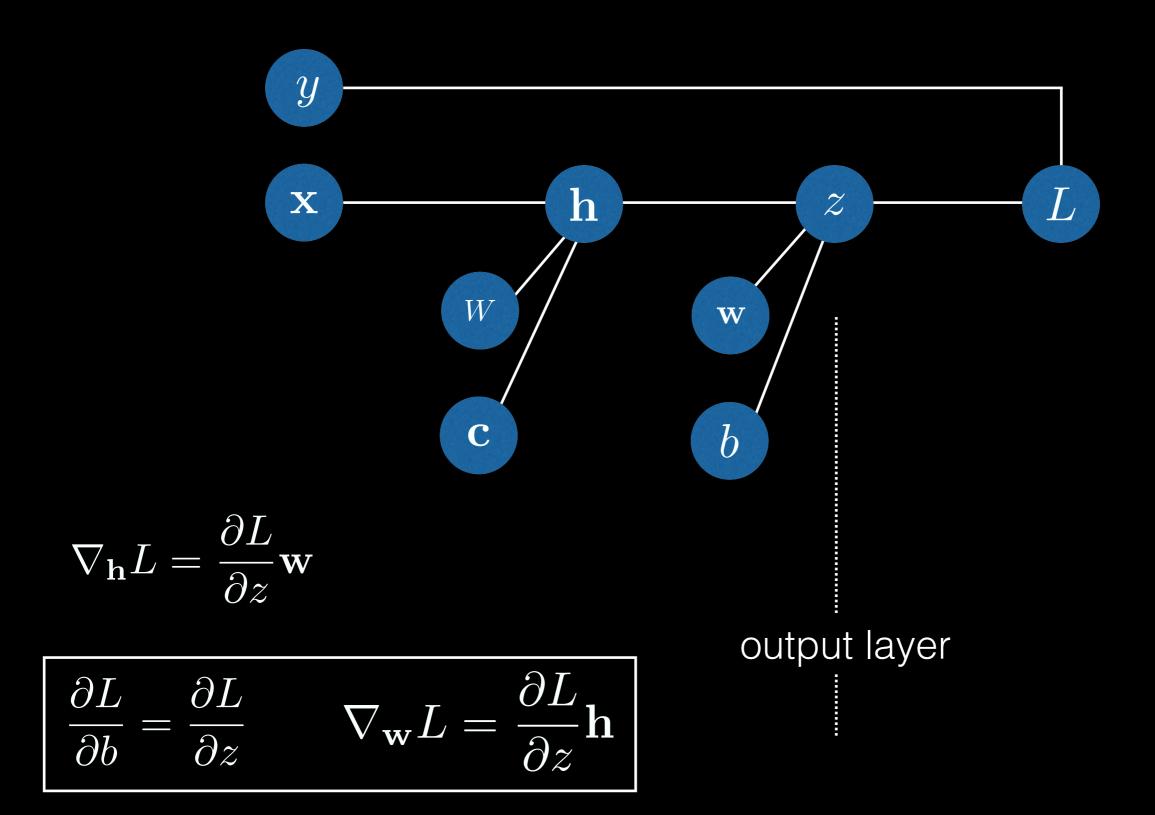
 $\overline{\nabla_W L} = \sigma \overline{(u^{(4)})(1 - 2y)} \mathbf{x} \left(\mathbf{f}(\mathbf{u}^{(2)}) \odot \mathbf{w} \right)^T$

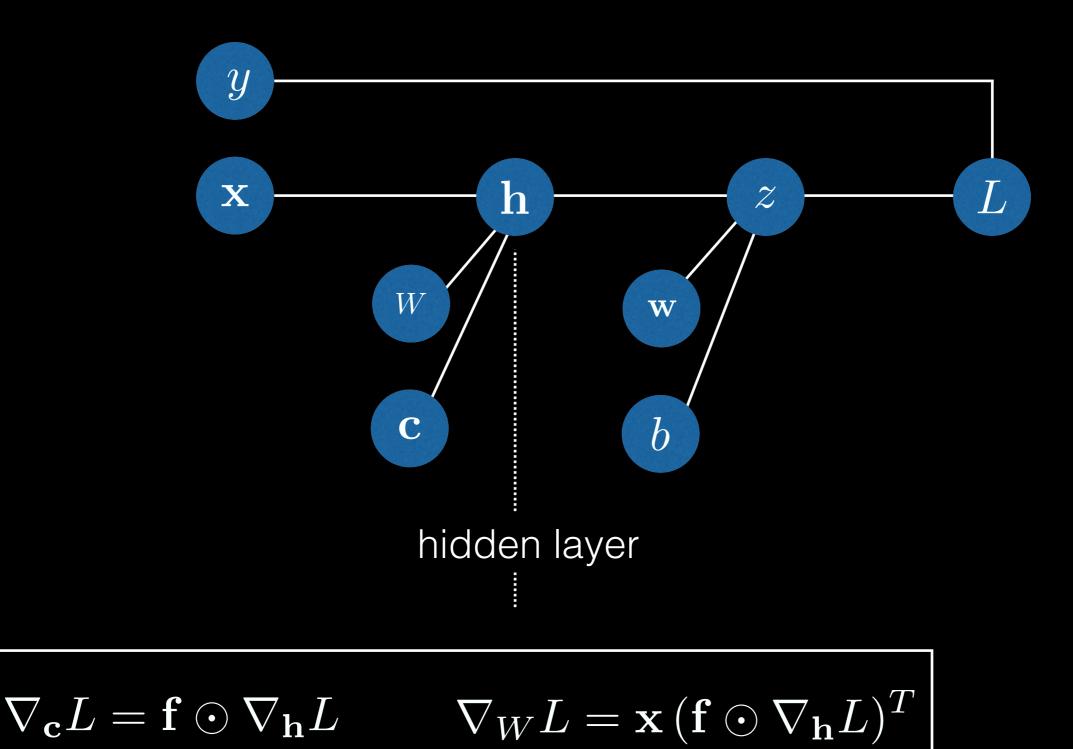
So let's collapse this diagram into functional layers.











Rectified Linear Unit ReLU

